

CPSC 340: Machine Learning and Data Mining

Recommender Systems

Spring 2022 (2021W2)

Admin

- A5 due this Friday (midnight)
- Final exam format will be similar to the midterm. Online (Canvas).

Last Few Lectures: Latent-Factor Models

- We've been discussing latent-factor models of the form:

$$f(W, Z) = \sum_{i=1}^n \sum_{j=1}^d (\langle w_j, z_i \rangle - x_{ij})^2$$

- We get different models under different conditions:
 - **K-means**: each z_i has one '1' and the rest are zero.
 - **Least squares**: we only have one variable ($d=1$) and the z_i are fixed.
 - **PCA**: no restrictions on W or Z .
 - **Orthogonal** PCA (usual case): the rows w_c have norm 1 and inner products of zero.
 - **NMF**: all elements of W and Z are non-negative.

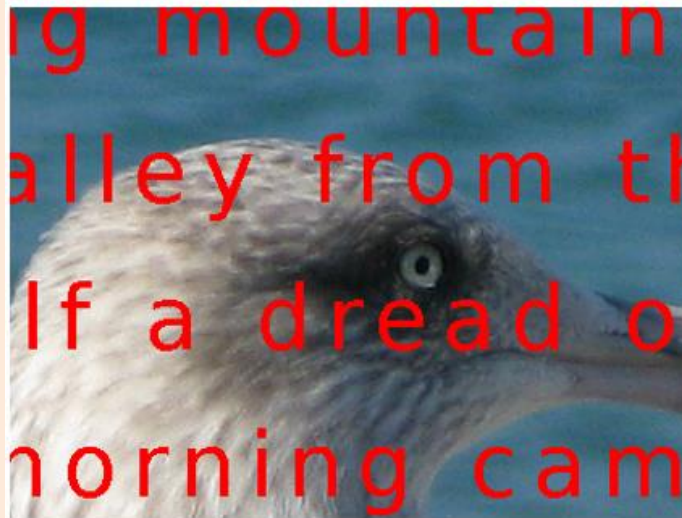
Variations on Latent-Factor Models

- We can use all our **tricks for linear regression** in this context:

$$f(W, Z) = \sum_{i=1}^n \sum_{j=1}^d |\langle w_j^i, z_i \rangle - x_{ij}| + \frac{\lambda_1}{2} \sum_{i=1}^n \sum_{c=1}^k z_{ic}^2 + \frac{\lambda_2}{2} \sum_{j=1}^d \sum_{c=1}^k |w_{cj}|$$

- **Absolute loss** gives **robust PCA** that is less sensitive to outliers.
- We can use **L2-regularization**.
 - Though only reduces overfitting if we regularize both 'W' and 'Z'.
- We can use **L1-regularization** to give sparse latent factors/features.
- We can use logistic/softmax/Poisson losses for discrete x_{ij} .
- Can use **change of basis** to learn **non-linear** latent-factor models.

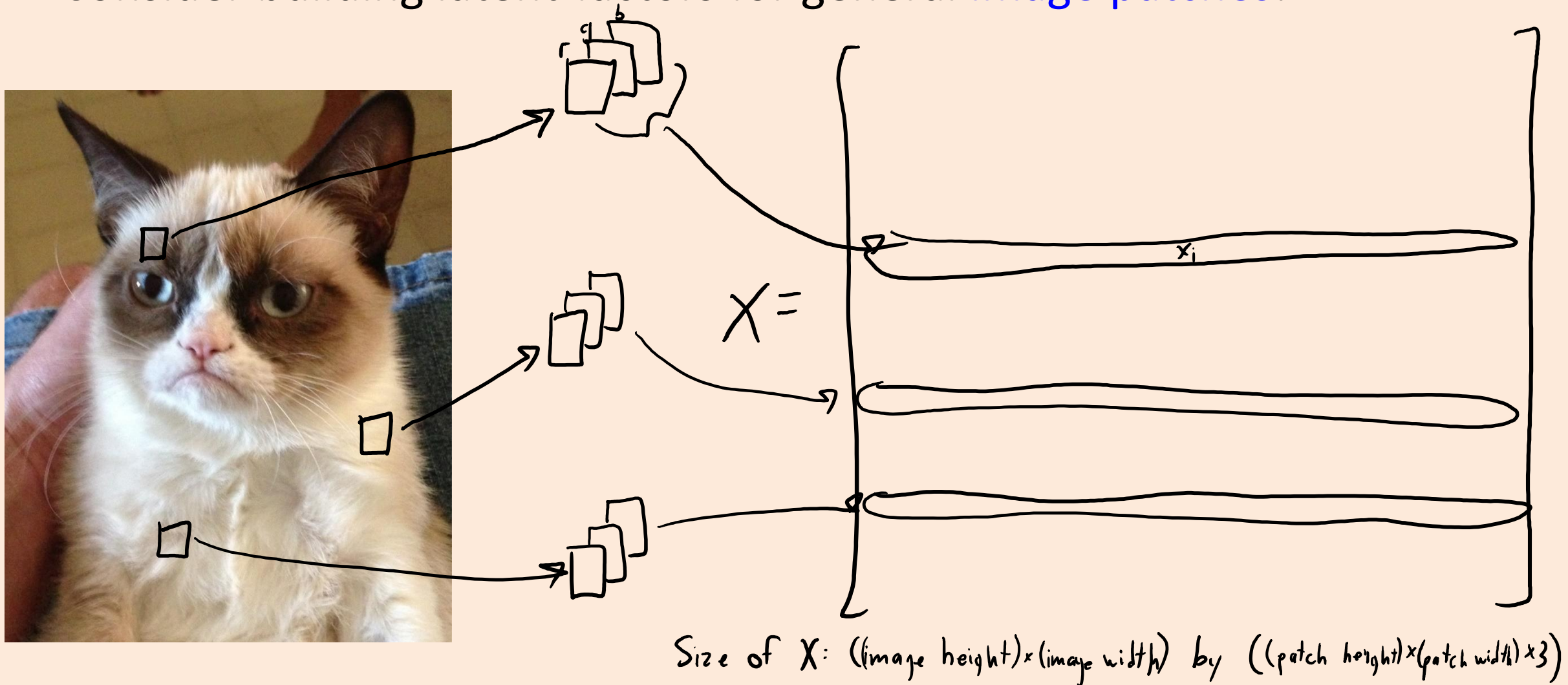
Application: Image Restoration



bonus!

Latent-Factor Models for Image Patches

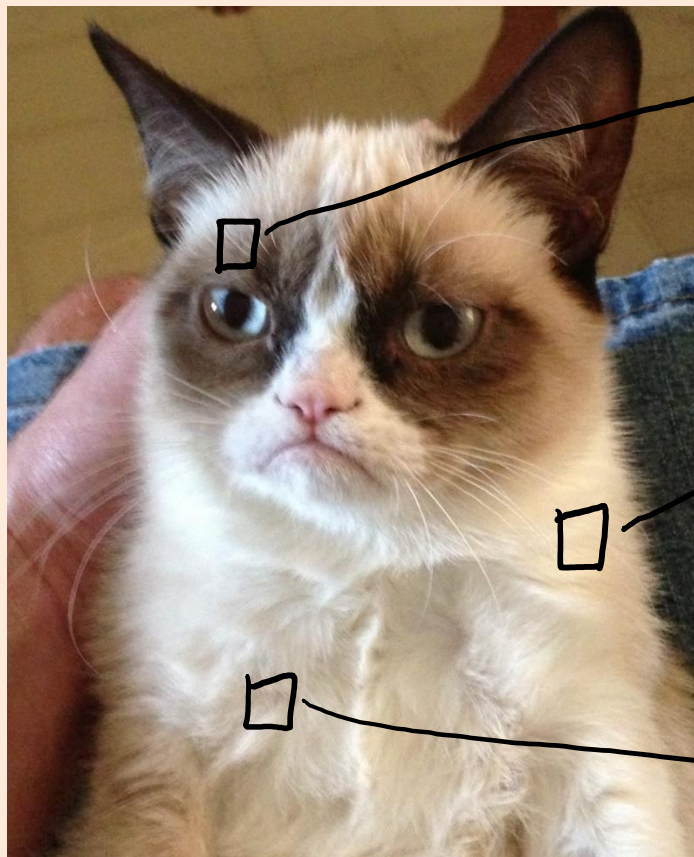
- Consider building latent-factors for general **image patches**:



bonus!

Latent-Factor Models for Image Patches

- Consider building latent-factors for general **image patches**:

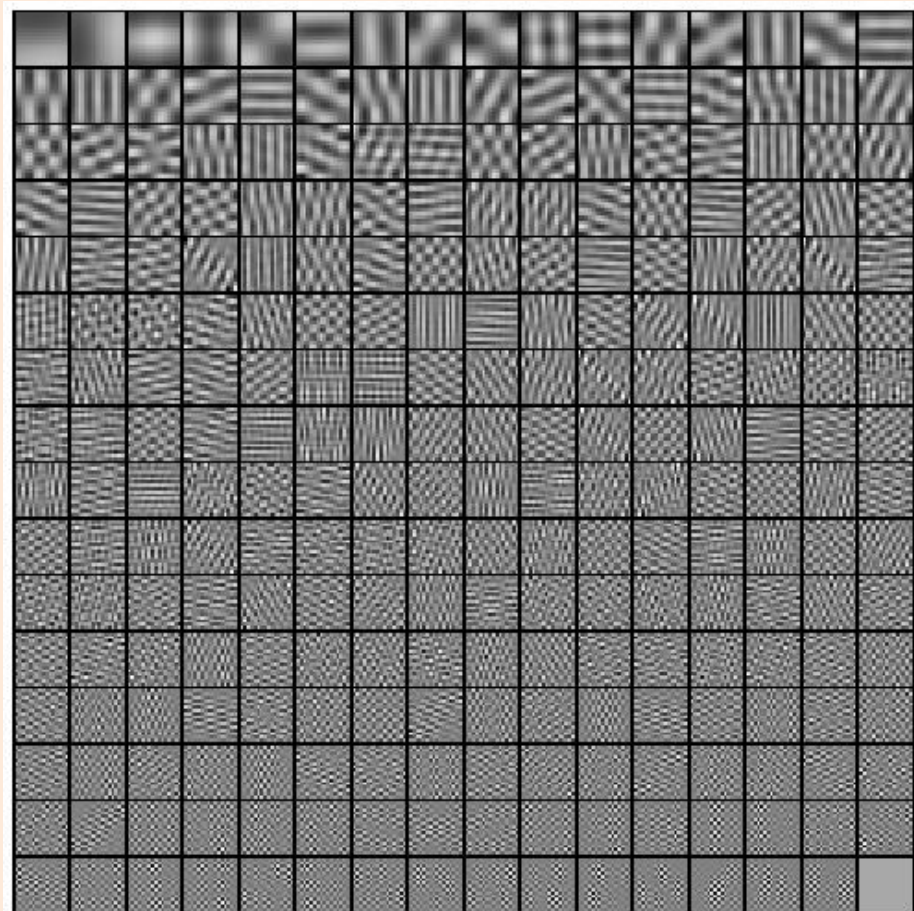


Typical pre-processing:

1. Usual variable centering
2. “Whiten” patches.
(remove correlations - bonus)

bonus!

Latent-Factor Models for Image Patches

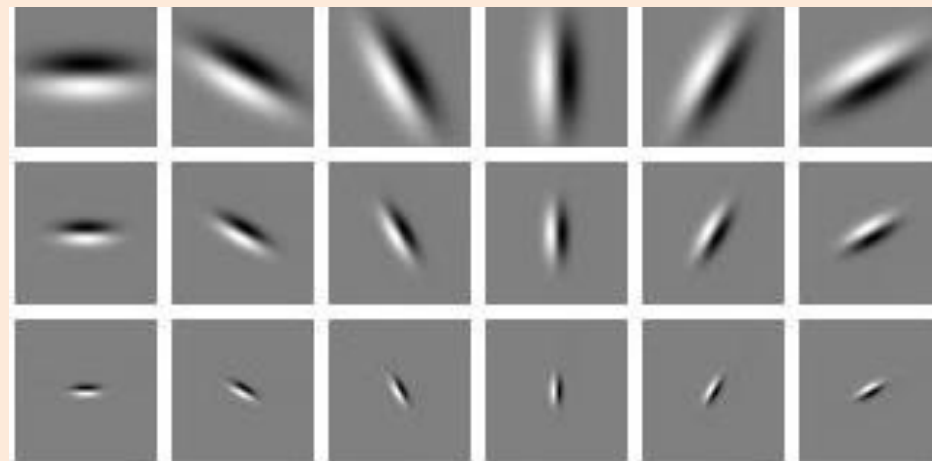


(b) Principal components.

Orthogonal bases don't seem right:

- Few PCs do almost everything.
- Most PCs do almost nothing.

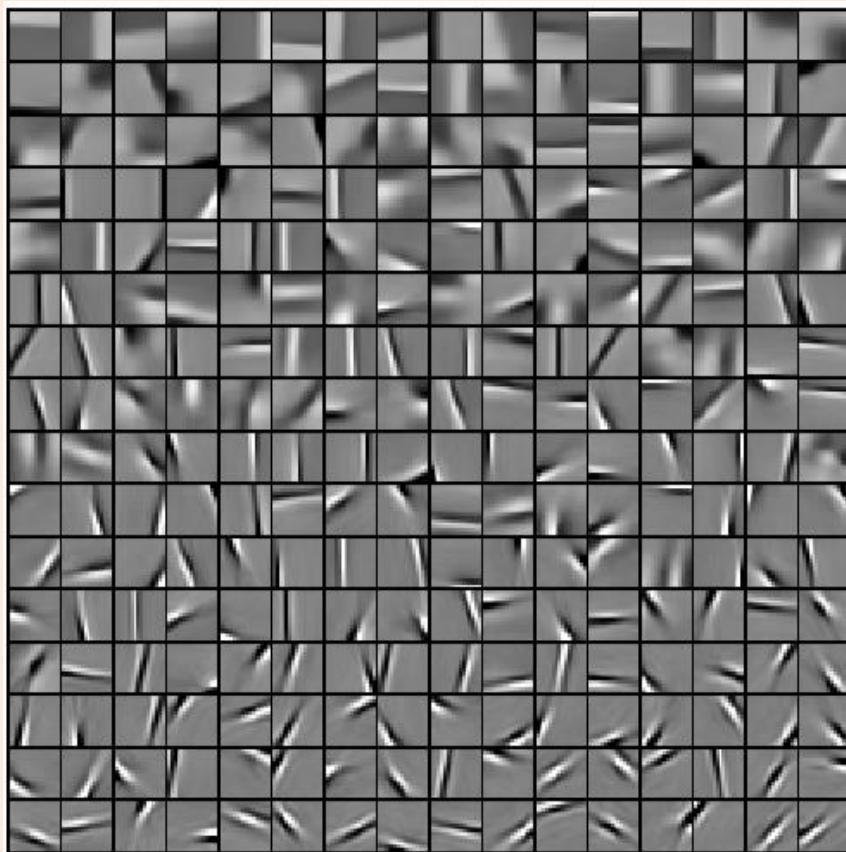
We believe “simple cells” in visual cortex use:



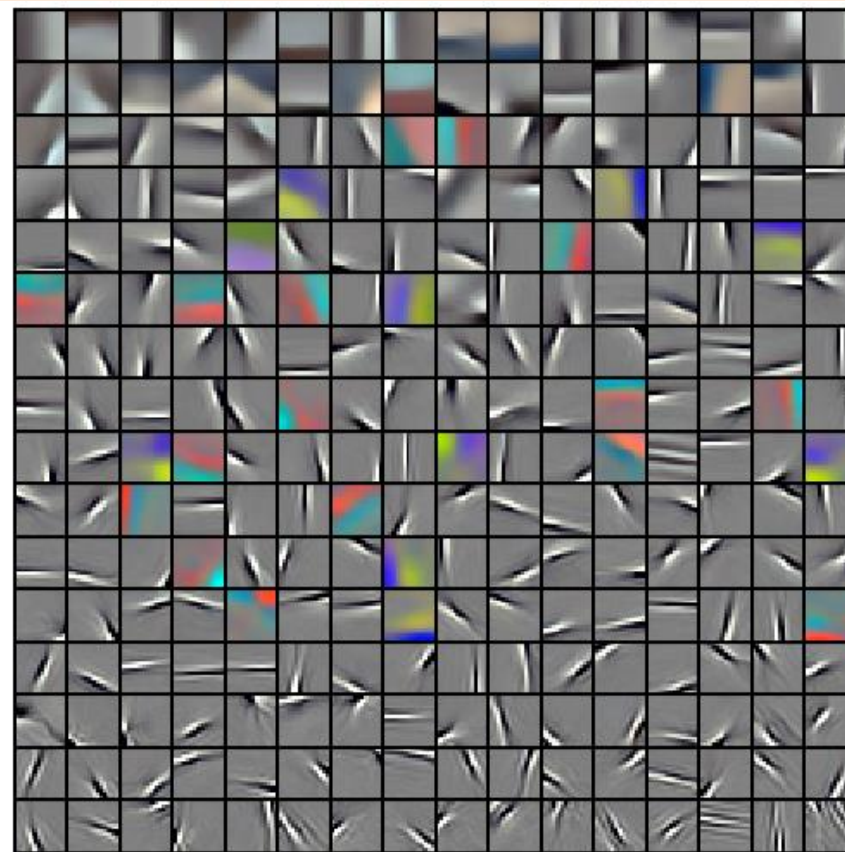
‘Gabor’ filters

Latent-Factor Models for Image Patches

- Results from a “sparse” (non-orthogonal) latent factor model:



(a) With centering - gray.

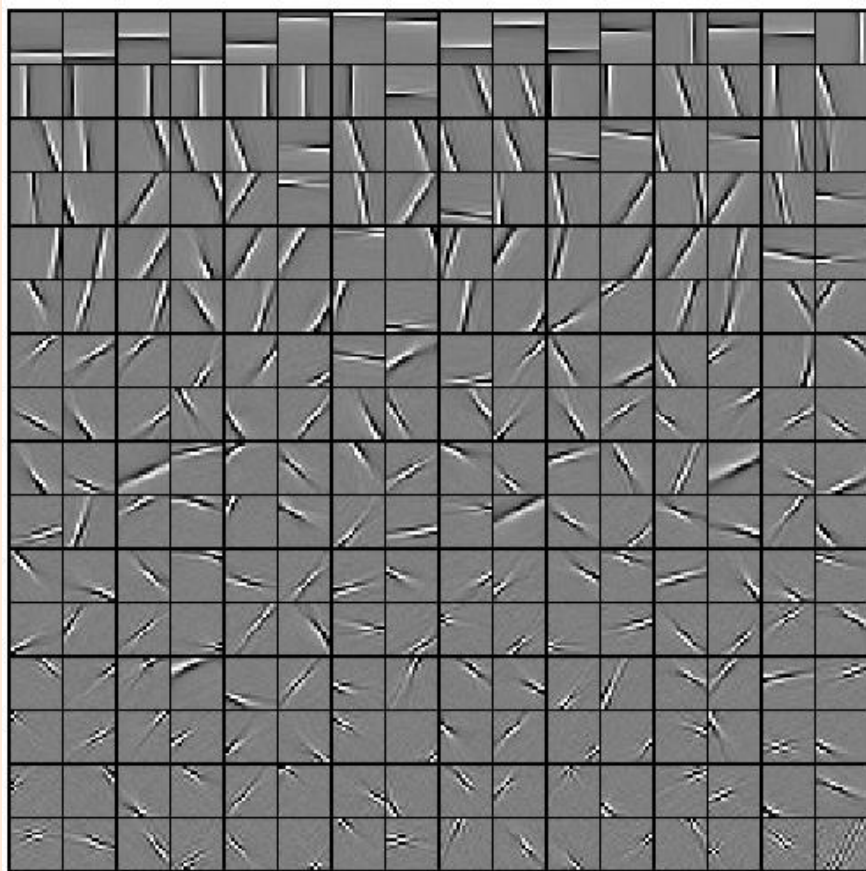


(b) With centering - RGB.

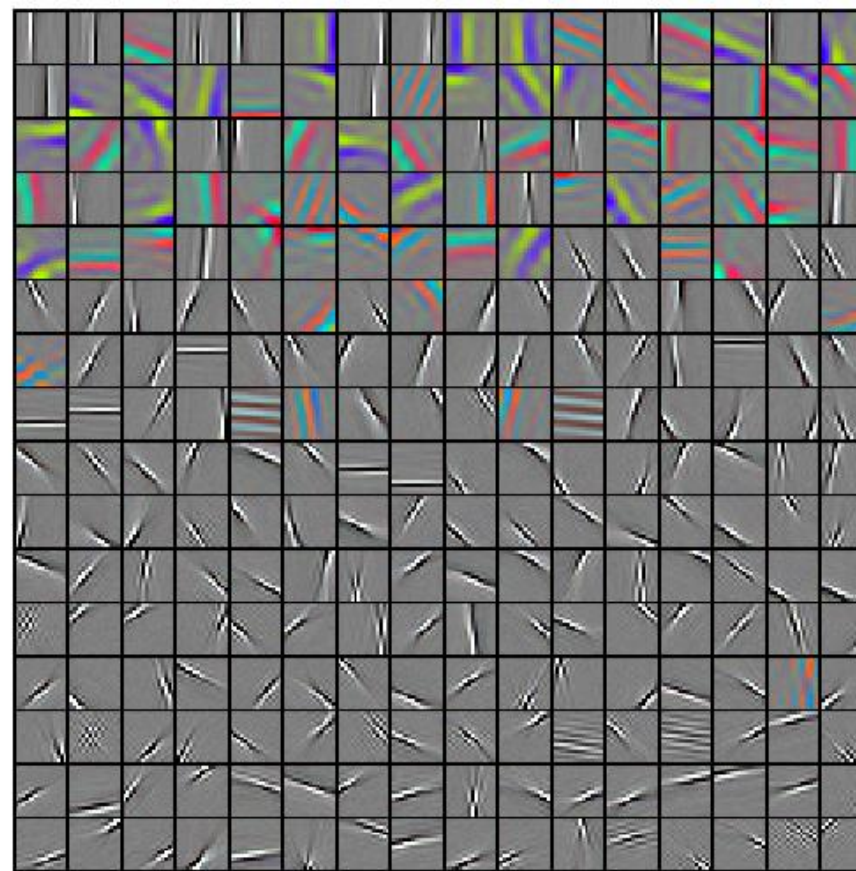
bonus!

Latent-Factor Models for Image Patches

- Results from a “sparse” (non-orthogonal) latent-factor model:



(c) With whitening - gray.

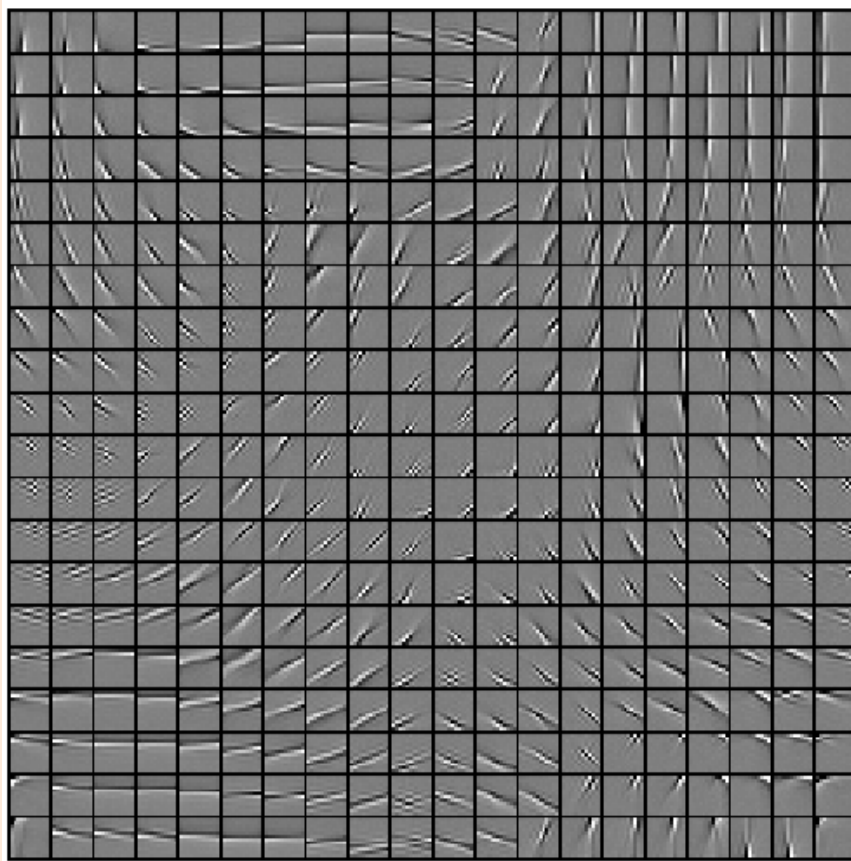


(d) With whitening - RGB.

} "colour opponency"

Recent Work: Structured Sparsity

- Basis learned with a variant of “structured sparsity”:



(b) With 4×4 neighborhood.

Similar to “cortical columns”
theory in visual cortex.

- Topics**

gene	0.04
dna	0.02
genetic	0.01
...	

life	0.02
evolve	0.01
organism	0.01
...	

brain	0.04
neuron	0.02
nerve	0.01
...	

data	0.02
number	0.02
computer	0.01
...	

Documents

Seeking Life's Bare (Genetic) Necessities

COLD SPRING HARBOR, NEW YORK—How many **genes** does an **organism** need to **survive**? Last week at the genome meeting here, two genome researchers with radically different approaches presented complementary views of the basic genes needed for **life**. One research team, using **computer** analyses to compare known **genomes**, concluded that today's **organism** can be sustained with just 250 genes, and that the earliest life forms required a mere 128 **genes**. The other researcher mapped genes in a simple parasite and estimated that for this organism, 800 genes are plenty to do the job—but that anything short of 100 wouldn't be enough.

Although the numbers don't match precisely, those **predictions** "are not all that far apart," especially in comparison to the 75,000 **genes** in the human genome, notes Siv Andersson, a biologist at Stockholm University in Sweden who arrived at the 800 number. But coming up with a consensus answer may be more than just a **science** numbers game, particularly as more and more **genomes** are sequenced, mapped and sequenced. "It may be a way of organizing any newly **sequenced genome**," explains Arcady Mushegian, a computational molecular biologist at the National Center for Biotechnology Information (NCBI) in Bethesda, Maryland. Comparing an

Stripping down. Computer analysis yields an estimate of the minimum modern and ancient genomes.

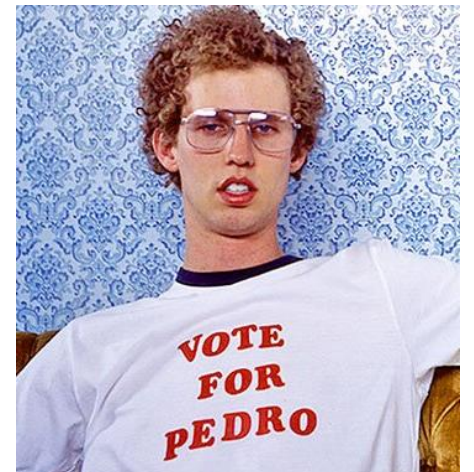
SCIENCE • VOL. 272 • 24 MAY 1996

Topic proportions and assignments

(pause)

Recommender System Motivation: Netflix Prize

- Netflix Prize:
 - 100M ratings from 0.5M users on 18k movies.
 - Grand prize was \$1M for first team to reduce squared error by 10%.
 - Started on October 2nd, 2006.
 - Netflix's system was first beat October 8th.
 - 1% error reduction achieved on October 15th.
 - Steady improvement after that.
 - ML methods soon dominated.
 - One obstacle was 'Napoleon Dynamite' problem:
 - Some movie ratings seem very difficult to predict.
 - Should only be recommended to certain groups.



Lessons Learned from Netflix Prize

- Prize awarded in 2009:
 - Ensemble method that averaged 107 models.
 - Increasing diversity of models more important than improving models.



- Winning entry (and most entries) used collaborative filtering:
 - Methods that only looks at ratings, not features of movies/users.
- A simple collaborative filtering method that does really well (7%):
 - “Regularized matrix factorization”. Now adopted by many companies.

Motivation: Other Recommender Systems

- Recommender systems are now everywhere:
 - Music, news, books, jokes, experts, restaurants, friends, dates, etc.
- Main types of approaches:
 1. Content-based filtering.
 - Supervised learning:
 - Extract features x_i of users and items, building model to predict rating y_i given x_i .
 - Apply model to prediction for new users/items.
 - Example: G-mail's "important messages" (personalization with "local" features).
 2. Collaborative filtering.
 - "Unsupervised" learning (have label matrix 'Y' but no features):
 - We only have labels y_{ij} (rating of user 'i' for movie 'j').
 - Example: Amazon recommendation algorithm.

Collaborative Filtering Problem

- Collaborative filtering is 'filling in' the **user-item matrix**:

$Y =$

	?	4	3	2	3	3
	2	1	?	5	?	5
	?	1	?	5	5	5
	2	3	3	?	?	?

user

movie

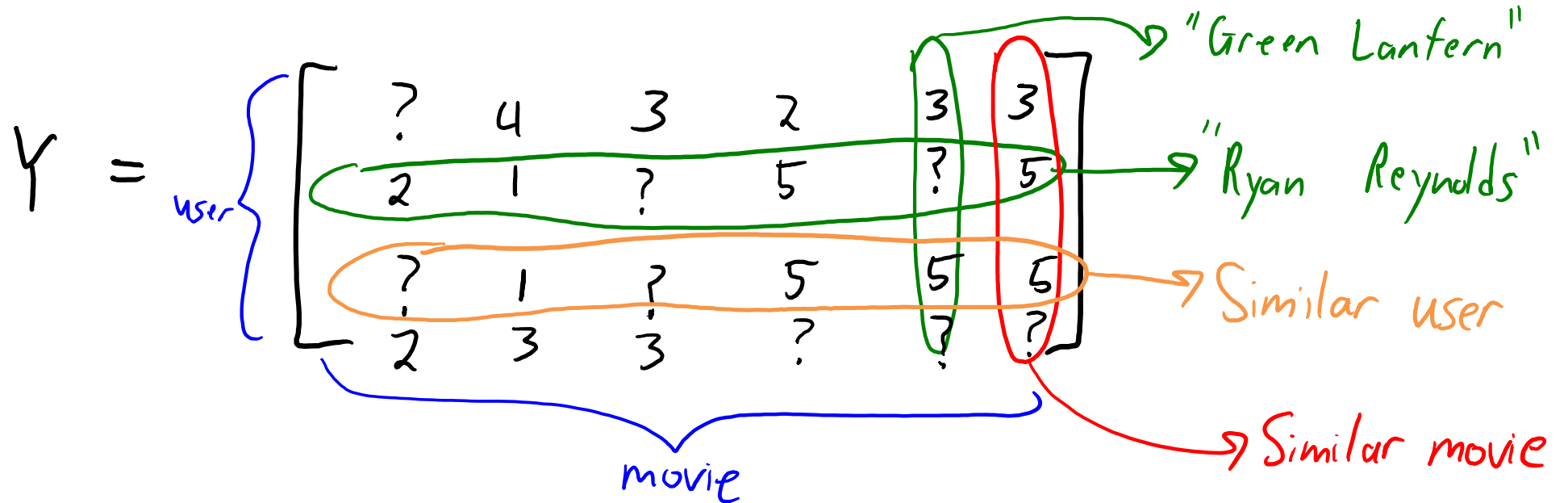
"Green Lantern"

"Ryan Reynolds"

- We have some ratings available with values {1, 2, 3, 4, 5}.
- We want to **predict ratings “?”** by looking at available ratings.

Collaborative Filtering Problem

- Collaborative filtering is 'filling in' the **user-item matrix**:



- What rating would "Ryan Reynolds" give to "Green Lantern"?
 - Why is this not completely hopeless? It *could* be anything.
 - But we may have **similar users and movies**.

Matrix Factorization for Collaborative Filtering

- Our standard **latent-factor model** for entries in matrix 'Y':

$$Y \approx ZW$$

$n \times d$ $n \times k$ $k \times d$

$$y_{ij} \approx \langle w_j^i, z_i \rangle$$

- User 'i' has latent features z_i .

- Movie 'j' has latent features w_j .

- Our loss functions sums over **available ratings 'R'**:

$$f(Z, w) = \sum_{(i,j) \in R} (\langle w_j^i, z_i \rangle - y_{ij})^2 + \frac{\lambda_1}{2} \|Z\|_F^2 + \frac{\lambda_2}{2} \|W\|_F^2$$

- And we add **L2-regularization** to both types of features.
 - Basically, this is **regularized PCA on the available entries of Y**.
 - Typically fit with **SGD**.
- This simple method gives you a 7% improvement on the Netflix problem.

Adding Global/User/Movie Biases

- Our standard **latent-factor model** for entries in matrix 'Y':

$$\hat{y}_{ij} = \langle w_j^i, z_i \rangle$$

- Sometimes we **don't assume the y_{ij} have a mean of zero**:

- We could add bias β reflecting average overall rating:

$$\hat{y}_{ij} = \beta + \langle w_j^i, z_i \rangle$$

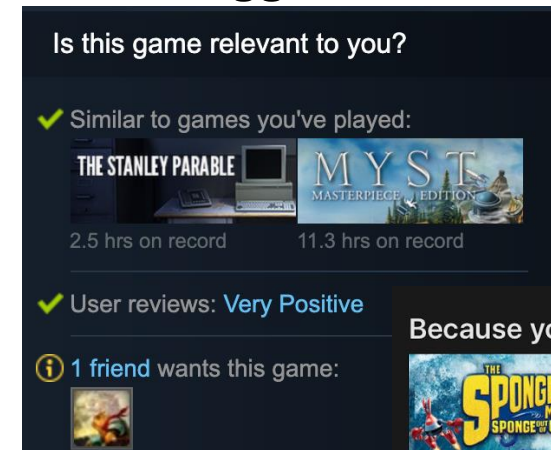
- We could also add a **user-specific bias β_i** and **item-specific bias β_j** .

$$\hat{y}_{ij} = \beta + \beta_i + \beta_j + \langle w_j^i, z_i \rangle$$

- Some users are more generous, and some movies are just better.
- These might also be regularized.

Beyond Accuracy in Recommender Systems

- Winning system of Netflix Challenge **was never adopted**.
- Other issues important in recommender systems:
 - **Diversity**: how different are the recommendations?
 - If you like 'Battle of Five Armies Extended Edition', recommend 'Battle of Five Armies'?
 - Even if you really really like Star Wars, you might want non-Star-Wars suggestions.
 - **Persistence**: how long should recommendations last?
 - If you keep not clicking on 'Justice League', should it go away?
 - **Trust**: tell user *why* you made a recommendation.
 - **Social recommendation**: what did your friends watch?
 - **Freshness**: people tend to get more excited about *new/surprising* things.
 - Collaborative filtering does **not predict well for new users/movies**.
 - New movies don't yet have ratings, and new users haven't rated anything.



an intense
Holocaust
drama



Content-Based vs. Collaborative Filtering

- Our latent-factor approach to **collaborative filtering** (Part 4):

$$\hat{y}_{ij} = \langle \underbrace{w^j}_{\text{"hidden" features of movie}}, \underbrace{z_i}_{\text{"hidden" features of user}} \rangle$$

- Learns about each user/movie, but **can't predict on new users/movies**.
- A linear model approach to **content-based filtering** (Part 3):

$$\hat{y}_{ij} = w^T x_{ij}$$

Our usual supervised learning setup. $y_i = w^T x_i$

- Here x_{ij} is a **vector of features** for the movie/user.
 - Usual supervised learning setup: 'y' would contain all the y_{ij} , X would have x_{ij} as rows.
- Can **predict on new users/movies**, but **can't learn about each user/movie**.

Hybrid Approaches

- Hybrid approaches **combine content-based/collaborative filtering**:
 - SVDfeature** (won “KDD Cup” in 2011 and 2012).

$$\hat{y}_{ij} = \beta + \beta_i + \beta_j + w^T x_{ij} + \langle w_i^0, z_i \rangle$$

Diagram illustrating the components of the hybrid approach equation:

- β : Average rating across all users/movies
- β_i : Average rating for user 'i'
- β_j : Average for movie 'j'
- $w^T x_{ij}$: Linear model based on user/movie features x_{ij} .
- $\langle w_i^0, z_i \rangle$: Extra factors we learn for specific users and movies. Latent features z_i for user 'i' and latent features w_j for movie 'j'.

Standard supervised learning: can predict for new users/movies


- Note that x_{ij} is a feature vector. Also, 'w' and 'w^j' are different parameters.

bonus!

Stochastic Gradient for SVDfeature

- Common approach to fitting SVDfeature is **stochastic gradient**.
- Previously you saw stochastic gradient for supervised learning:
 - Choose a random example ' i '
 - Update parameters ' w ' using gradient of example ' i '
- **Stochastic gradient for SVDfeature** (formulas as bonus):
 - Choose a random user ' i ' and a random product ' j '
 - Update β , β_i , β_j , w , z_i , and w^j based on their gradient for this user-product.

Updated every time



Social Regularization

- Many recommenders are now connected to **social networks**.
 - “Login using your Facebook account”.
- Often, **people like similar movies to their friends**.
- Recent recommender systems use **social regularization**.
 - Add a “regularizer” encouraging friends’ weights to be similar:

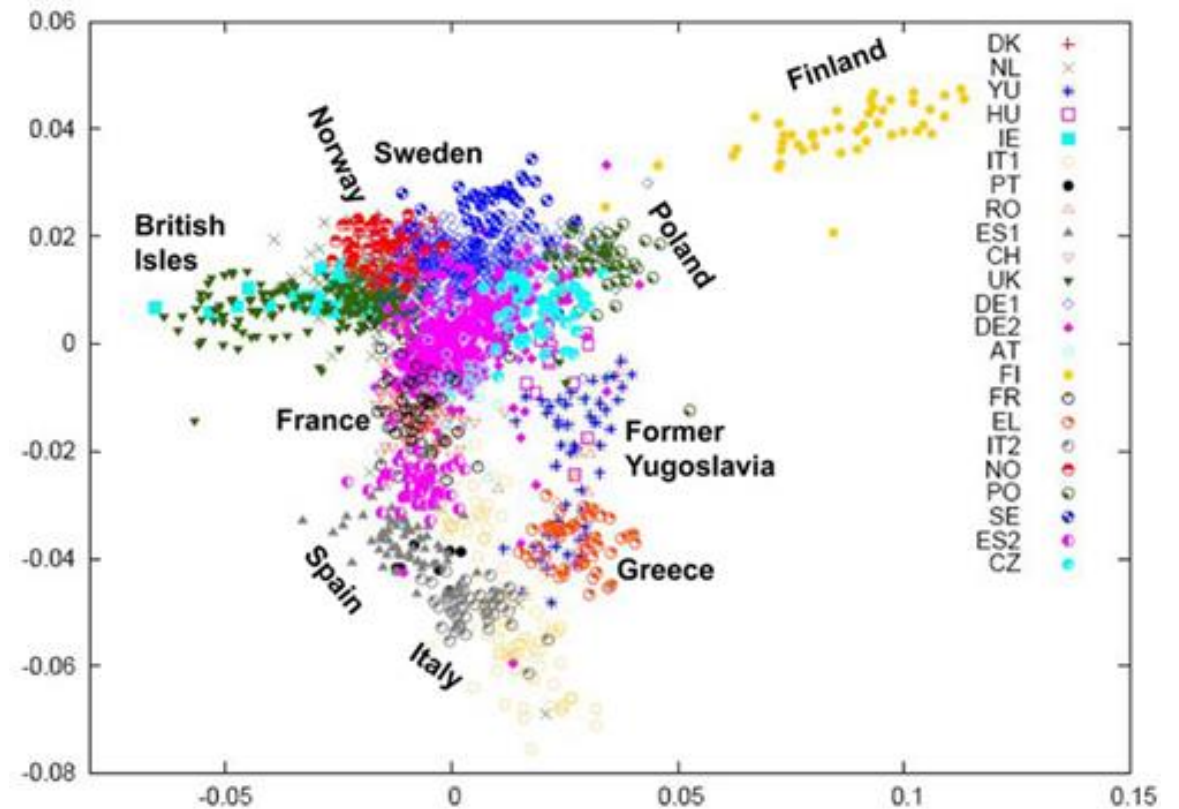
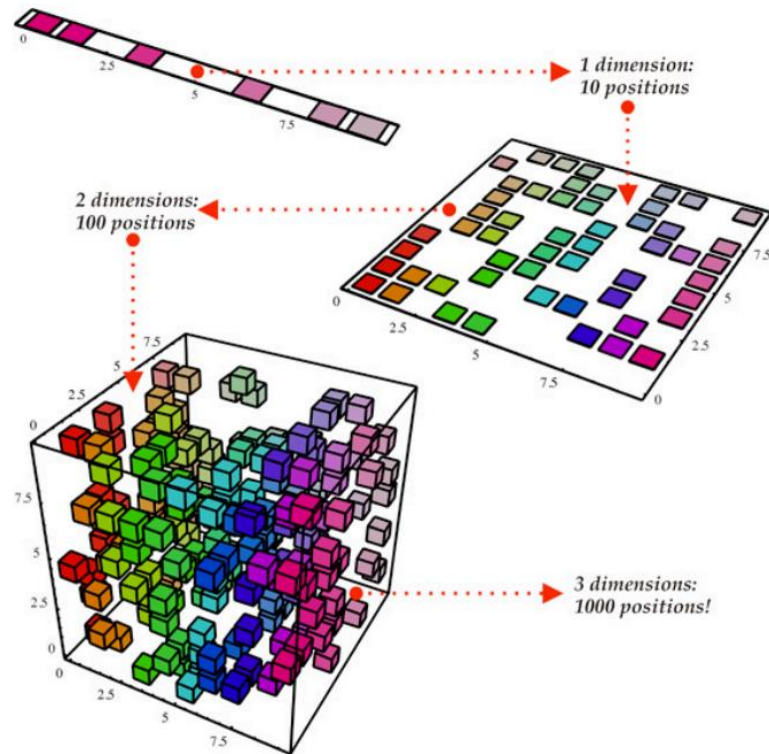
$$\frac{\lambda}{2} \sum_{(i,j) \in \text{“friends”}} \|z_i - z_j\|^2$$

- If we get a new user, recommendations are based on friend’s preferences.

(pause)

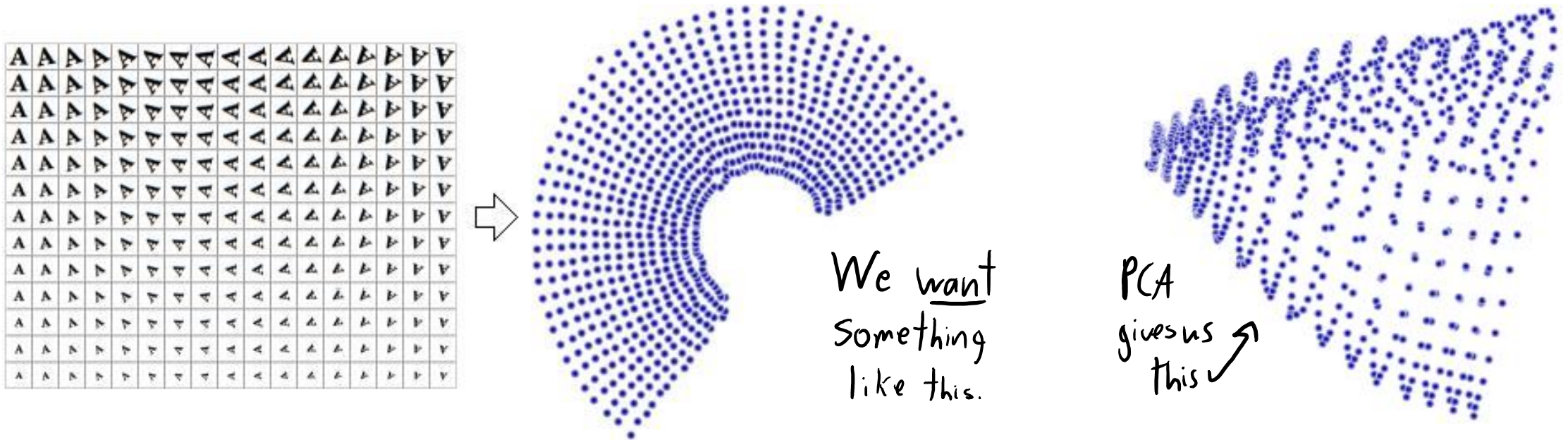
Latent-Factor Models for Visualization

- PCA takes features x_i and gives **k-dimensional approximation z_i** .
- If k is small, we can use this to **visualize high-dimensional data**.



Motivation for Non-Linear Latent-Factor Models

- But PCA is a **parametric linear** model
- PCA may not find obvious low-dimensional structure.



- We could use **change of basis** or **kernels**: but **still need to pick basis**.

Multi-Dimensional Scaling

- PCA for visualization:
 - We're using PCA to get the location of the z_i values.
 - We then plot the z_i values as locations in a scatterplot.
- Multi-dimensional scaling (MDS) is a crazy idea:
 - Let's directly optimize the pixel locations of the z_i values.
 - "Gradient descent on the points in a scatterplot".
 - Needs a "cost" function saying how "good" the z_i locations are.

- Traditional MDS cost function:

$$f(z) = \sum_{i=1}^n \sum_{j=i+1}^n$$

sum over
pairs of
examples

distance in
scatterplot

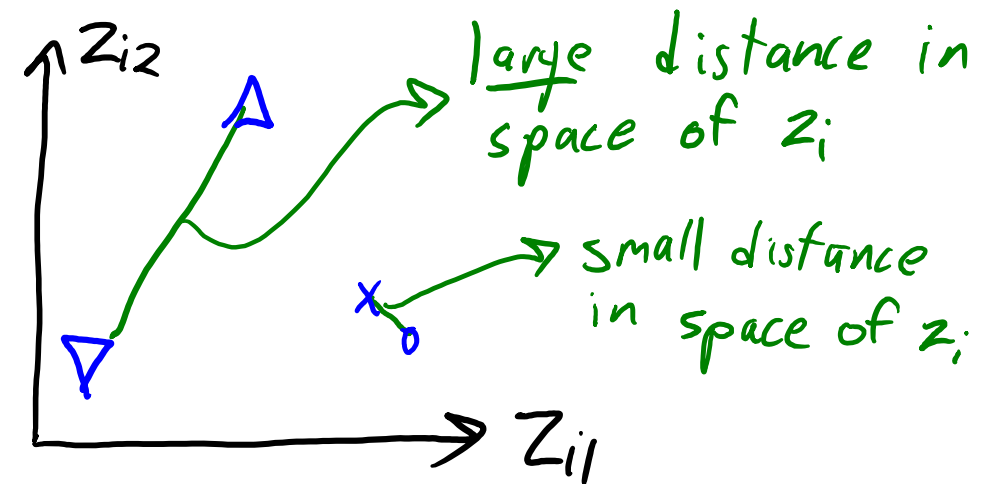
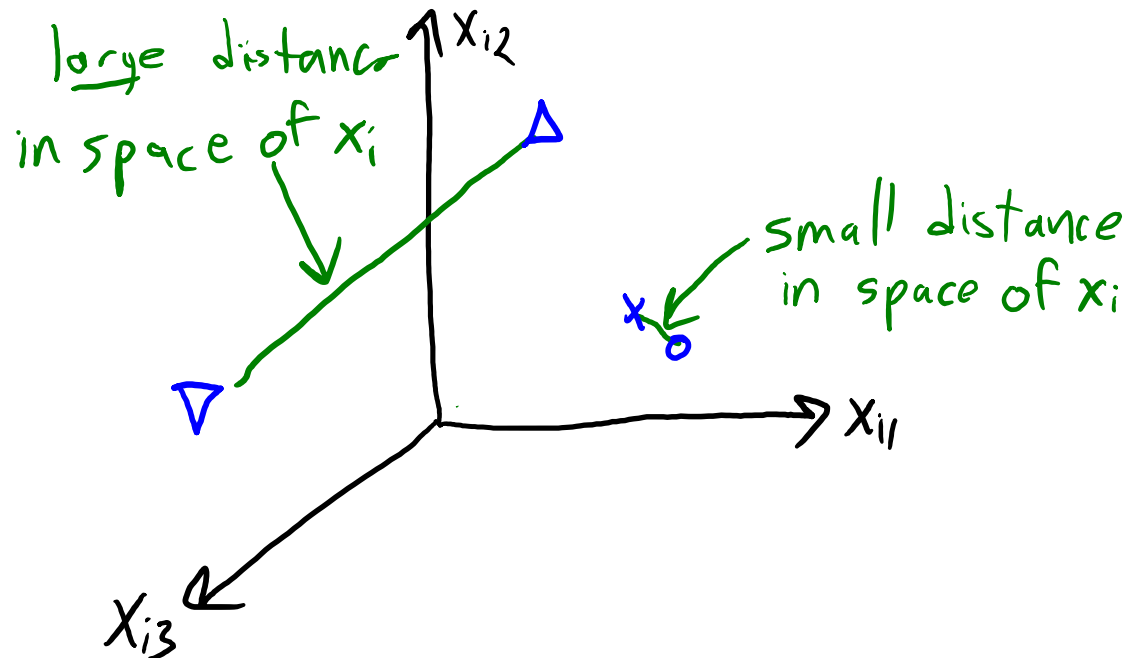
Try to make scatterplot
distances match high-dimensional
distance

Distance between points
in original 'd' dimensions

Multi-Dimensional Scaling

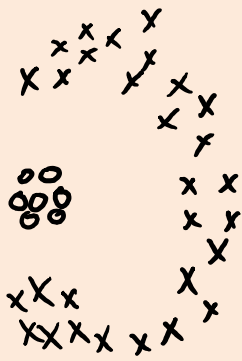
- Multi-dimensional scaling (MDS):
 - Directly optimize the final locations of the z_i values.

$$f(Z) = \sum_{i=1}^n \sum_{j=i+1}^n (\|z_i - z_j\| - \|x_i - x_j\|)^2$$

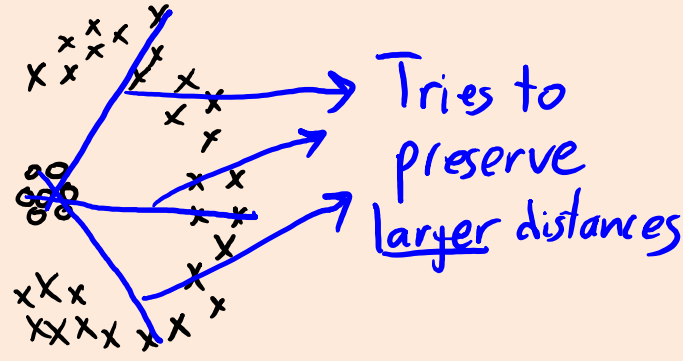


t-Distributed Stochastic Neighbour Embedding ^{bonus!}

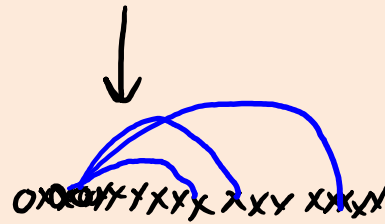
- One key idea in **t-SNE**:
 - Focus on distance to “neighbours” (allow large variance in other distances)



PCA

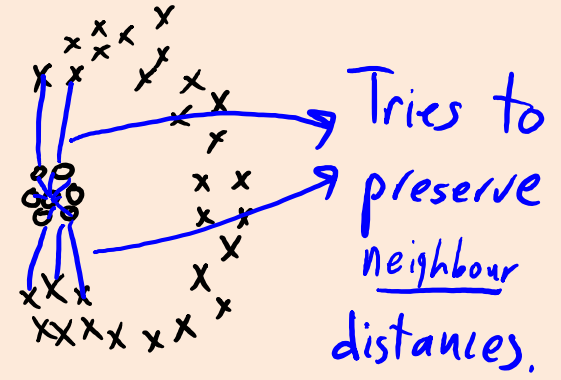


Tries to preserve larger distances

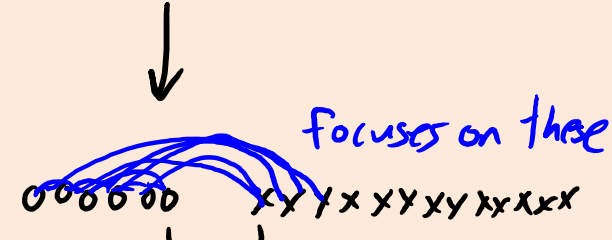


"crowding" because doesn't focus on small distances

t-SNE



Tries to preserve neighbour distances.



focuses on these
"repulsion" where there are gaps in distances.

Summary

- Recommender systems try to recommend products.
- Collaborative filtering tries to fill in missing values in a matrix.
 - Matrix factorization is a common approach.
- Multi-dimensional scaling is a non-parametric latent-factor model.
 - Big space of variants that we didn't have time to go into.
- Next time: the long-awaited start of deep learning.

Digression: “Whitening”

- With image data, features will be very redundant.
 - Neighbouring pixels tend to have similar values.
- A standard transformation in these settings is “whitening”:
 - Rotate the data so features are uncorrelated.
 - Re-scale the rotated features so they have a variance of 1.
- Using SVD approach to PCA, we can do this with:
 - Get ‘W’ from SVD (usually with $k=d$).
 - $Z = XW^T$ (rotate to give uncorrelated features).
 - Divide columns of ‘Z’ by corresponding singular values (unit variance).
- Details/discussion [here](#).

Motivation for Topic Models

- Want a model of the “factors” making up documents.
 - Instead of latent-factor models, they’re called topic models.
 - The canonical topic model is latent Dirichlet allocation (LDA).

Suppose you have the following set of sentences:

- I like to eat broccoli and bananas.
- I ate a banana and spinach smoothie for breakfast.
- Chinchillas and kittens are cute.
- My sister adopted a kitten yesterday.
- Look at this cute hamster munching on a piece of broccoli.

What is latent Dirichlet allocation? It’s a way of automatically discovering **topics** that these sentences contain. For example, given these sentences and asked for 2 topics, LDA might produce something like

- **Sentences 1 and 2:** 100% Topic A
- **Sentences 3 and 4:** 100% Topic B
- **Sentence 5:** 60% Topic A, 40% Topic B
- **Topic A:** 30% broccoli, 15% bananas, 10% breakfast, 10% munching, ... (at which point, you could interpret topic A to be about food)
- **Topic B:** 20% chinchillas, 20% kittens, 20% cute, 15% hamster, ... (at which point, you could interpret topic B to be about cute animals)

- “Topics” could be useful for things like searching for relevant documents.

bonus!

Term Frequency – Inverse Document Frequency

- In information retrieval, classic word importance measure is **TF-IDF**.
- First part is the **term frequency $tf(t,d)$** of term 't' for document 'd'.
 - Number of times “word” ‘t’ occurs in document ‘d’, divided by total words.
 - E.g., 7% of words in document ‘d’ are “the” and 2% of the words are “Lebron”.
- Second part is **document frequency $df(t,D)$** .
 - Compute number of documents that have ‘t’ at least once.
 - E.g., 100% of documents contain “the” and 0.01% have “LeBron”.
- TF-IDF is $tf(t,d) * \log(1/df(t,D))$.

bonus!

Term Frequency – Inverse Document Frequency

- The **TF-IDF** statistic is $tf(t,d) * \log(1/df(t,D))$.
 - It's high if word 't' happens often in document 'd', but isn't common.
 - E.g., seeing "LeBron" a lot it tells you something about "topic" of article.
 - E.g., seeing "the" a lot tells you nothing.
- There are *many* variations on this statistic.
 - E.g., avoiding dividing by zero and all types of "frequencies".
- Summarizing 'n' documents into a matrix X:
 - Each row corresponds to a document.
 - Each column gives the TF-IDF value of a particular word in the document.

Latent Semantic Indexing

- TF-IDF features are **very redundant**.
 - Consider TF-IDFs of “LeBron”, “Durant”, “Harden”, and “Kobe”.
 - High values of these typically just indicate topic of “basketball”.
- We can probably compress this information quite a bit.
- Latent Semantic Indexing/Analysis:
 - Run **latent-factor model** (like PCA or NMF) on TF-IDF matrix X.
 - Treat the principal components as the “topics”.
 - **Latent Dirichlet allocation** is a variant that avoids weird $df(t,D)$ heuristic.

bonus!

SVDfeature with SGD: the gory details

Objective: $\frac{1}{2} \sum_{(i,j) \in R} (\hat{y}_{ij} - y_{ij})^2$ with $\hat{y}_{ij} = \beta + \beta_i + \beta_j + w^T x_{ij} + (w^j)^T z_i$

Update based on random (i,j) :

$$\beta = \beta - \alpha r_{ij}$$

$$\beta_i = \beta_i - \alpha r_{ij}$$

$$\beta_j = \beta_j - \alpha r_{ij}$$

Updates are the same,
but ' β ' is always update while β_i and β_j are
only updated for the specific user + product

$$w = w - \alpha r_{ij} x_{ij} \leftarrow \text{Updated every time.}$$

$$\left. \begin{aligned} z_i &= z_i - \alpha r_{ij} w^j \\ w^j &= w^j - \alpha r_{ij} z_i \end{aligned} \right\}$$

Updated for
specific user
and product.


(Adding regularization adds an extra term)

bonus!

Tensor Factorization

- Tensors are higher-order generalizations of matrices:

Scalar $\alpha = []_{1 \times 1}$ Vector $\alpha = []_{d \times 1}$ Matrix $A = []_{d \times d}$ Tensor $A = []_{d \times d \times d}$



- Generalization of matrix factorization is **tensor factorization**:

$$y_{ijm} \approx \sum_{c=1}^k w_{jc} z_{ic} v_{mc}$$

- Useful if there are other relevant variables:
 - Instead of ratings based on {user,movie}, ratings based {user,movie,group}.
 - Useful if you have groups of users, or if ratings change over time.

Field-Aware Matrix Factorization

- **Field-aware factorization machines (FFMs):**
 - Matrix factorization with multiple z_i or w_c for each example or part.
 - You choose which z_i or w_c to use based on the value of feature.
- Example from “click through rate” prediction:
 - E.g., predict whether “male” clicks on “nike” advertising on “espn” page.
 - A previous matrix factorization method for the 3 factors used:

$$w_{espn}^A w_{nike}^P + w_{espn}^G w_{male}^P + w_{nike}^G w_{male}^A$$
 - FFMs could use:
 - w_{espn}^A is the factor we use when multiplying by an advertiser’s latent factor.
 - w_{espn}^G is the factor we use when multiplying by a group’s latent factor.
- This approach has won some Kaggle competitions ([link](#)), and has shown to work well in production systems too ([link](#)).

Warm-Starting

- We've used data $\{X, y\}$ to fit a model.
- We now have **new training data** and **want to fit new and old data**.
- Do we need to re-fit from scratch?
- This is the **warm starting** problem.
 - It's easier to warm start some models than others.

Easy Case: K-Nearest Neighbours and Counting ^{bonus!}

- K-nearest neighbours:

- KNN just stores the training data, so just **store the new data**.

- Counting-based models:

- Models that base predictions on frequencies of events.
- E.g., naïve Bayes.

- Just **update the counts**:
$$p(\text{"vicodin"} | \text{"spam"}) = \frac{\text{count of } \{\text{vicodin}, \text{spam}\} \text{ in new and old data}}{\text{count of "spam" in new and old data}}$$

- Decision trees with fixed rules: just update counts at the leaves.

Medium Case: L2-Regularized Least Squares ^{bonus!}

- L2-regularized least squares is obtained from linear algebra:

$$w = (X^T X + \lambda I)^{-1} (X^T y)$$

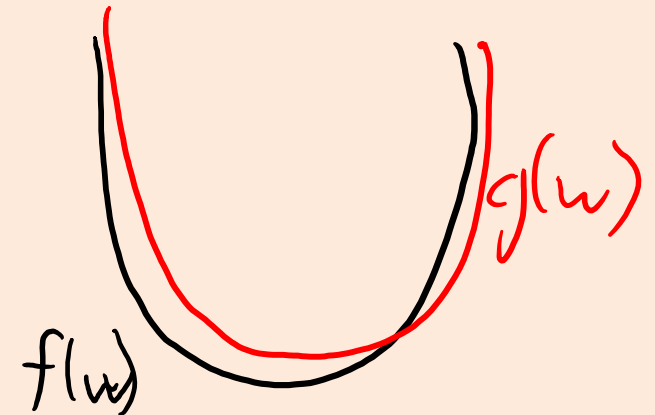
- Cost is $O(nd^2 + d^3)$ for ‘n’ training examples and ‘d’ features.
- Given one new point, we need to compute:
 - $X^T y$ with one row added, which costs $O(d)$.
 - Old $X^T X$ plus $x_i x_i^T$, which costs $O(d^2)$.
 - Solution of linear system, which costs $O(d^3)$.
 - So cost of adding ‘t’ new data point is $O(td^3)$.
- With “matrix factorization updates”, can reduce this to $O(td^2)$.
 - Cheaper than computing from scratch, particularly for large d.

Medium Case: Logistic Regression

- We fit **logistic regression** by **gradient descent** on a convex function.
- With new data, convex function $f(w)$ changes to new function $g(w)$.

$$f(w) = \sum_{i=1}^n f_i(w) \qquad g(w) = \sum_{i=1}^{n+1} f_i(w)$$

- If we don't have much more data, 'f' and 'g' will be "close".
 - Start gradient descent on 'g' with minimizer of 'f'.
 - You can show that it **requires fewer iterations**.



Hard Cases: Non-Convex/Greedy Models

bonus!

- For **decision trees**:
 - “Warm start”: continue splitting nodes that haven’t already been split.
 - “Cold start”: re-fit everything.
- Unlike previous cases, this **won’t in general give same result as re-fitting**:
 - New data points might lead to **different splits** higher up in the tree.
- Intermediate: usually do warm start but occasionally do a cold start.
- Similar heuristics/conclusions for other non-convex/greedy models:
 - **K-means clustering**.
 - **Matrix factorization** (though you can continue PCA algorithms).