CPSC 340: Machine Learning and Data Mining

Regularization

Spring 2022 (2021W2)

Admin

- Midterm is Thursday, 6-7:30pm.
 - On Canvas, take it anywhere
 - 85 minutes inside that 90-minute block.
 - Open book (/ notes / slides / anything on the internet / ...)
 - No communication with anyone (whether they're in the class or not).
 - Auditors, do not take the midterm.
- There will be:
 - Multiple choice questions (choose one that satisfies the question) that might be conceptual or more technical/specific.
 - Multiple answer questions (choose all that satisfy the question)
 - Essay-like questions involving math.

- Last time we discussed feature selection:
 - Choosing set of "relevant" features.

- Last time we discussed feature selection:
 - Choosing set of "relevant" features.

$$\chi = \left[\begin{array}{c} \\ \\ \\ \\ \end{array}\right]$$

$$y = \left[\begin{array}{c} \\ \\ \\ \end{array}\right]$$

- Most common approach is search and score:
 - Define "score" and "search" for features with best score.

- Last time we discussed feature selection:
 - Choosing set of "relevant" features.

$$\chi = \left[\begin{array}{c} \\ \\ \\ \\ \end{array}\right]$$

$$y = \left[\begin{array}{c} \\ \\ \\ \end{array}\right]$$

- Most common approach is search and score:
 - Define "score" and "search" for features with best score.
- But it's hard to define the "score" and it's hard to "search".
 - So we often use greedy methods like forward selection.

- Last time we discussed feature selection:
 - Choosing set of "relevant" features.

- Most common approach is search and score:
 - Define "score" and "search" for features with best score.
- But it's hard to define the "score" and it's hard to "search".
 - So we often use greedy methods like forward selection.
- Methods work okay on "toy" data, but are frustrating on real data.
 - Different methods may return very different results.
 - Defining whether a feature is "relevant" is complicated and ambiguous.

My advice if you want the "relevant" variables.

- Try the association approach.
- Maybe try forward selection with different values of λ .
- Try out a few other feature selection methods (Lasso Friday!).

My advice if you want the "relevant" variables.

- Try the association approach.
- Maybe try forward selection with different values of λ .
- Try out a few other feature selection methods (Lasso Friday!).

- Discuss the results with the domain expert.
 - They probably have an idea of why some variables might be relevant.

My advice if you want the "relevant" variables.

- Try the association approach.
- Maybe try forward selection with different values of λ .
- Try out a few other feature selection methods (Lasso Friday!).

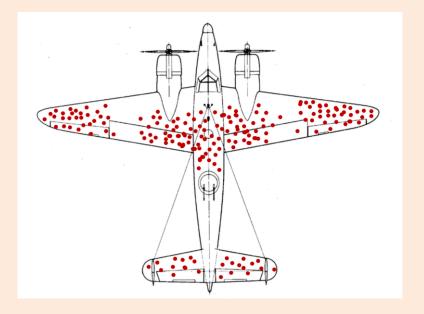
- Discuss the results with the domain expert.
 - They probably have an idea of why some variables might be relevant.

Don't be overconfident:

- These methods are probably not discovering how the world truly works.
- \perp "The algorithm has found that these variables are helpful in predicting y_i ."
 - Then a warning that these models are not perfect at finding relevant variables.

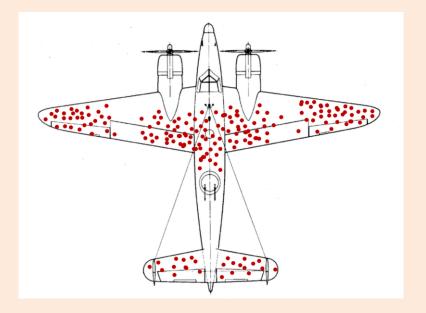


Plotting location of bullet holes on planes returning from WW2:



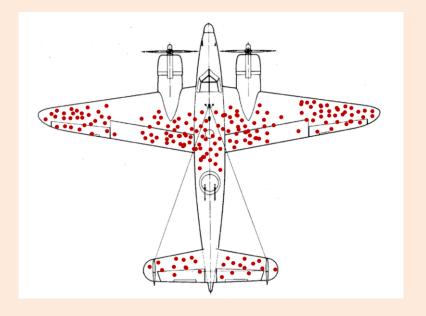
Where are the "relevant" parts of the plane to protect?





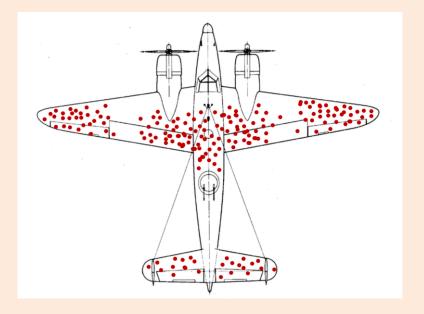
- Where are the "relevant" parts of the plane to protect?
 - "Relevant" parts are actually where there are no bullets.





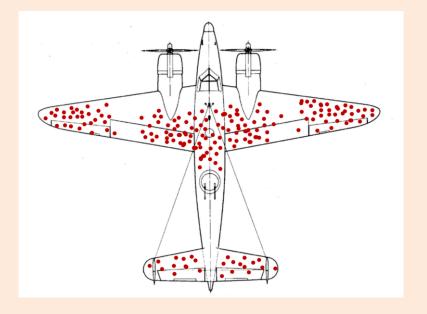
- Where are the "relevant" parts of the plane to protect?
 - "Relevant" parts are actually where there are no bullets.
 - Planes shot in other places did not come back (armor was needed).





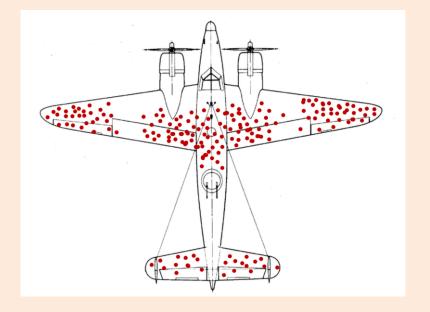
- This is an example of "survivorship bias":
 - Data is not IID because you only sample the "survivors".
 - Causes havoc for feature selection, and ML methods in general.





- People come to wrong conclusions due to survivor bias all the time.
 - Article on "secrets of success", focusing on traits of successful people.

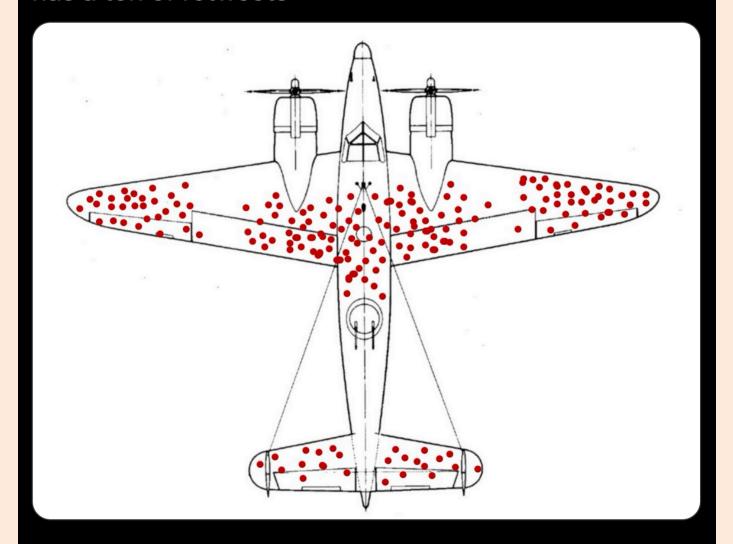




- People come to wrong conclusions due to survivor bias all the time.
 - Article on "secrets of success", focusing on traits of successful people.
 - But ignoring the number of non-super-successful people with the same traits.
 - <u>Article</u> hypothesizing about various topics (allergies, mental illness, etc.).



weird how every time you see this image on twitter it has a ton of retweets



- Model selection: "which model should I use?"
 - KNN vs. decision tree, depth of decision tree, degree of polynomial basis.

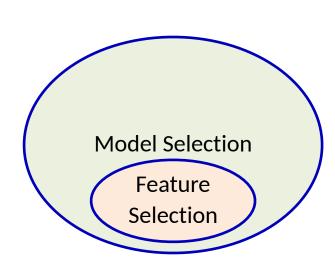
- Model selection: "which model should I use?"
 - KNN vs. decision tree, depth of decision tree, degree of polynomial basis.
- Feature selection: "which features should I use?"
 - Lusing feature 10 or not, using x_i^2 as part of basis.

- Model selection: "which model should I use?"
 - KNN vs. decision tree, depth of decision tree, degree of polynomial basis.
- Feature selection: "which features should I use?"
 - Lusing feature 10 or not, using x_i^2 as part of basis.

- These two tasks are highly-related:
 - \perp It's a different "model" if we add x_i^2 to linear regression.
 - \perp But the x_i^2 term is just a "feature" that could be "selected" or not.

- Model selection: "which model should I use?"
 - KNN vs. decision tree, depth of decision tree, degree of polynomial basis.
- Feature selection: "which features should I use?"
 - _ Using feature 10 or not, using x_i^2 as part of basis.

- These two tasks are highly-related:
 - \perp It's a different "model" if we add x_i^2 to linear regression.
 - But the x_i^2 term is just a "feature" that could be "selected" or not.
 - Usually, "feature selection" means choosing from some "original" features.
 - You could say that "feature" selection is a special case of "model" selection.



- Linear regression can overfit with large 'd'.
 - Even though it's "just" a hyper-plane.

- Linear regression can overfit with large 'd'.
 - Even though it's "just" a hyper-plane.

- Consider using d=n, with completely random features.
 - With high probability, you will be able to get a training error of 0.
 - But the features were random, this is completely overfitting.

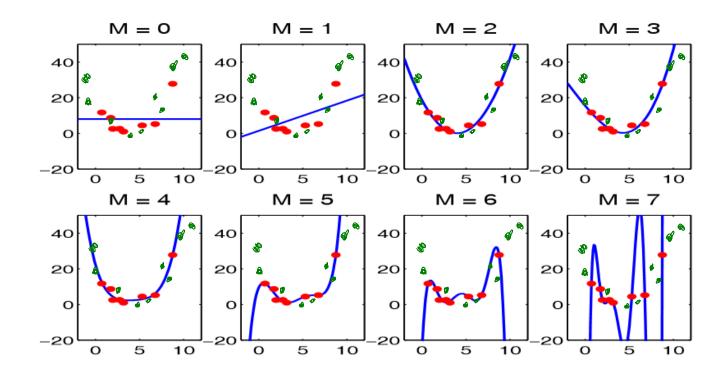
- Linear regression can overfit with large 'd'.
 - Even though it's "just" a hyper-plane.

- Consider using d=n, with completely random features.
 - With high probability, you will be able to get a training error of 0.
 - But the features were random, this is completely overfitting.

- You could view "number of features" as a hyper-parameter.
 - Model gets more complex as you add more features.

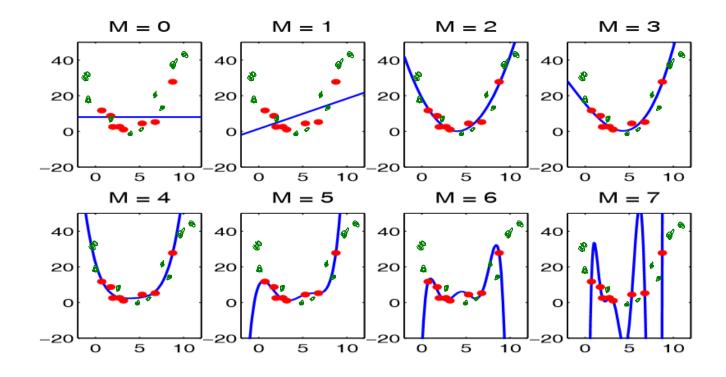
(pause)

Recall: Polynomial Degree and Training vs. Testing



Recall: Polynomial Degree and Training vs. Testing

We've said that complicated models tend to overfit more.



But what if we need a complicated model?

Controlling Complexity

- Usually "true" mapping from x_i to y_i is complex.
 - Might need high-degree polynomial.
 - Might need to combine many features, and don't know "relevant" ones.

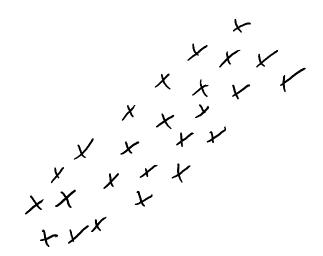
Controlling Complexity

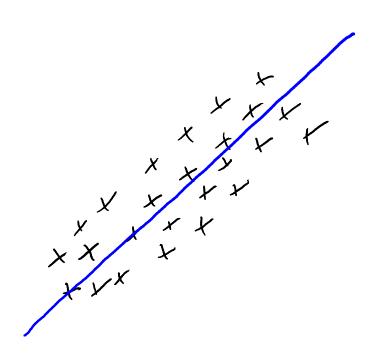
- Usually "true" mapping from x_i to y_i is complex.
 - Might need high-degree polynomial.
 - Might need to combine many features, and don't know "relevant" ones.
- But complex models can overfit.
- So what do we do???

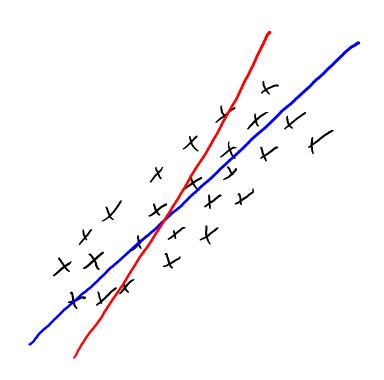
Controlling Complexity

- Usually "true" mapping from x_i to y_i is complex.
 - Might need high-degree polynomial.
 - Might need to combine many features, and don't know "relevant" ones.
- But complex models can overfit.
- So what do we do????

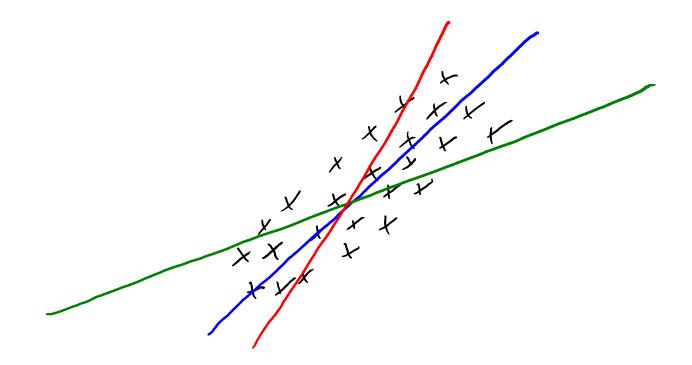
- Our main tools:
 - Model averaging: average over multiple models to decrease variance.
 - Regularization: add a penalty on the complexity of the model.





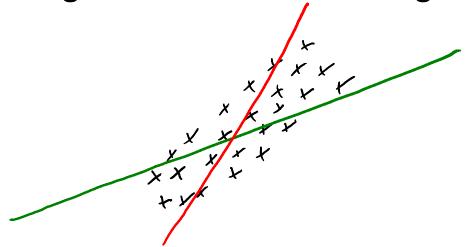


• Consider the following dataset and 3 linear regression models:



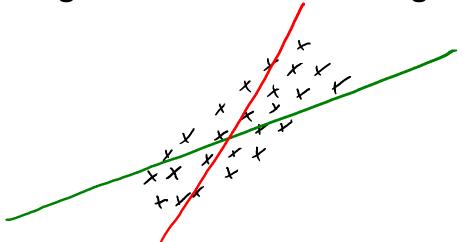
• Which line should we choose?

Consider the following dataset and 3 linear regression models:



- What if you are forced to choose between red and green?
 - And assume they have the same training error.

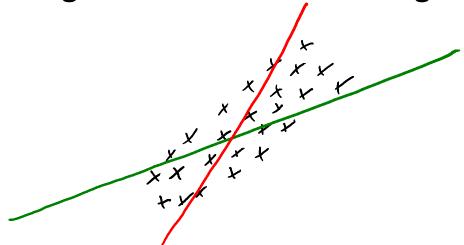
Consider the following dataset and 3 linear regression models:



- What if you are forced to choose between red and green?
 - And assume they have the same training error.
- You should pick green.

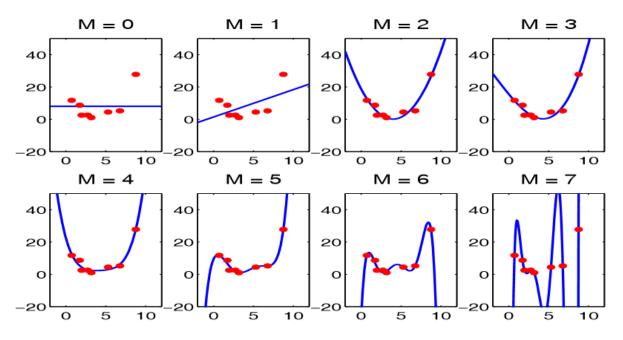
Would you rather?

Consider the following dataset and 3 linear regression models:

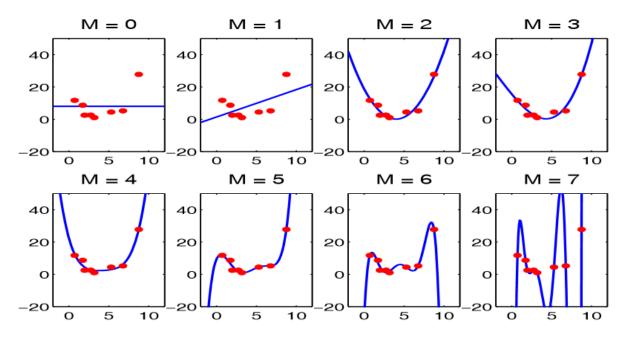


- What if you are forced to choose between red and green?
 - And assume they have the same training error.
- You should pick green.
 - \perp Since slope is smaller, small change in x_i has a smaller change in prediction y_i .
 - Green line's predictions are less sensitive to having 'w' exactly right.
 - Since green 'w' is less sensitive to data, test error might be lower.

Large Regression Weights are Overfitting

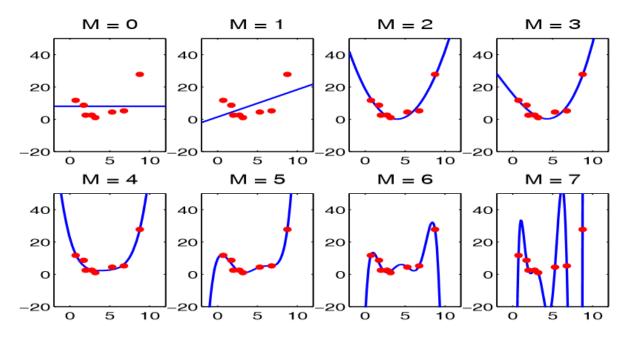


Large Regression Weights are Overfitting



- The regression weights with degree-7 are huge in this example (small change in x_i has a large change in prediction y_i).
- The degree-7 polynomial would be less sensitive to the data, if we "regularized" the w_i 's so that they are small.

Large Regression Weights are Overfitting



- The regression weights with degree-7 are huge in this example (small change in x_i has a large change in prediction y_i).
- The degree-7 polynomial would be less sensitive to the data, $\int_{i}^{\infty} if we "regularized" the w_j 's so that they are small.$ $<math>\int_{i}^{\infty} = 0.0001(x_{i})^{2} + 0.03(x_{i})^{3} + 3$ $VS: V_{i} = 1000(x_{i})^{2} - 500(x_{i})^{6} + 890x_{i}$

• Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T} x_{i} - y_{i})^{2}$$

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$

• Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{4} \sum_{i=1}^{6} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{4} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{4} ||Xw - y||^{2} + \frac{1}{4} ||w||^{2}$

- Intuition: large slopes w_i tend to lead to overfitting.
- Objective balances getting low error vs. having small slopes 'w_i'.
 - "You can increase the training error if it makes 'w' much smaller."
 - Nearly-always reduces overfitting.

• Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

- Intuition: large slopes w_i tend to lead to overfitting.
- Objective balances getting low error vs. having small slopes 'w_j'.
 - "You can increase the training error if it makes 'w' much smaller."
 - Nearly-always reduces overfitting.
 - Regularization parameter $\lambda > 0$ controls "strength" of regularization.
 - Large λ puts large penalty on slopes.

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

- In terms of fundamental trade-off:
 - Regularization increases training error.
 - Regularization decreases approximation error.
- How should you choose λ?
 - Theory: as 'n' grows λ should usually be $\Theta(\sqrt{n})$
 - different in some cases (e.g. bigger if 'd' grows with 'n', smaller if there's no noise)

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

- In terms of fundamental trade-off:
 - Regularization increases training error.
 - Regularization decreases approximation error.
- How should you choose λ?
 - _ Theory: as 'n' grows λ should usually be $\Theta(\sqrt{n})$
 - different in some cases (e.g. bigger if 'd' grows with 'n', smaller if there's no noise)
 - Practice: optimize validation set or cross-validation error.
 - This almost always decreases the test error.

Solution to a "least squares with L2-regularization" for different λ:

λ	W ₁	W ₂	W ₃	W ₄	W ₅
0	-1.88	1.29	-2.63	1.78	-0.63
1	-1.88	1.28	-2.62	1.78	-0.64
4	-1.87	1.28	-2.59	1.77	-0.66
16	-1.84	1.27	-2.50	1.73	-0.73
64	-1.74	1.23	-2.22	1.59	-0.90
256	-1.43	1.08	-1.70	1.18	-1.05
1024	-0.87	0.73	-1.03	0.57	-0.81
4096	-0.35	0.31	-0.42	0.18	-0.36

Xw - y ²	w ²
285.64	15.68
285.64	15.62
285.64	15.43
285.71	14.76
286.47	12.77
292.60	8.60
321.29	3.33
374.27	0.56

• Solution to a "least squares with L2-regularization" for different λ:

λ	W ₁	W ₂	W ₃	W ₄	w ₅
0	-1.88	1.29	-2.63	1.78	-0.63
1	-1.88	1.28	-2.62	1.78	-0.64
4	-1.87	1.28	-2.59	1.77	-0.66
16	-1.84	1.27	-2.50	1.73	-0.73
64	-1.74	1.23	-2.22	1.59	-0.90
256	-1.43	1.08	-1.70	1.18	-1.05
1024	-0.87	0.73	-1.03	0.57	-0.81
4096	-0.35	0.31	-0.42	0.18	-0.36

Xw-y ²	w ²
285.64	15.68
285.64	15.62
285.64	15.43
285.71	14.76
286.47	12.77
292.60	8.60
321.29	3.33
374.27	0.56

- We get least squares with $\lambda = 0$.
 - But we can achieve similar training error with smaller ||w||.

Solution to a "least squares with L2-regularization" for different λ:

λ	W ₁	W ₂	W ₃	W ₄	W ₅
0	-1.88	1.29	-2.63	1.78	-0.63
1	-1.88	1.28	-2.62	1.78	-0.64
4	-1.87	1.28	-2.59	1.77	-0.66
16	-1.84	1.27	-2.50	1.73	-0.73
64	-1.74	1.23	-2.22	1.59	-0.90
256	-1.43	1.08	-1.70	1.18	-1.05
1024	-0.87	0.73	-1.03	0.57	-0.81
4096	-0.35	0.31	-0.42	0.18	-0.36

Xw-y ²	w ²
285.64	15.68
285.64	15.62
285.64	15.43
285.71	14.76
286.47	12.77
292.60	8.60
321.29	3.33
374.27	0.56

- We get least squares with $\lambda = 0$.
 - But we can achieve similar training error with smaller ||w||.
- ||X w y|| increases with λ , and ||w|| decreases with λ .

Solution to a "least squares with L2-regularization" for different λ:

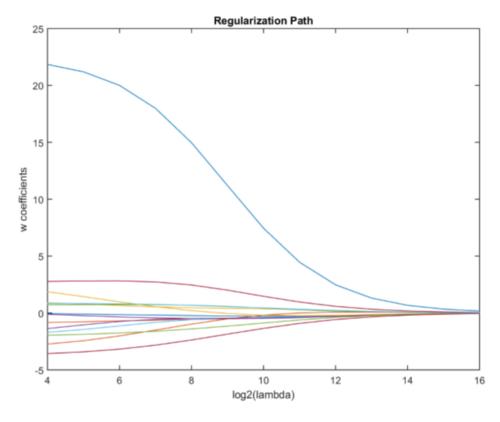
λ	W ₁	W ₂	W ₃	W ₄	W ₅
0	-1.88	1.29	-2.63	1.78	-0.63
1	-1.88	1.28	-2.62	1.78	-0.64
4	-1.87	1.28	-2.59	1.77	-0.66
16	-1.84	1.27	-2.50	1.73	-0.73
64	-1.74	1.23	-2.22	1.59	-0.90
256	-1.43	1.08	-1.70	1.18	-1.05
1024	-0.87	0.73	-1.03	0.57	-0.81
4096	-0.35	0.31	-0.42	0.18	-0.36

Xw-y ²	w ²
285.64	15.68
285.64	15.62
285.64	15.43
285.71	14.76
286.47	12.77
292.60	8.60
321.29	3.33
374.27	0.56

- We get least squares with $\lambda = 0$.
 - But we can achieve similar training error with smaller ||w||.
- ||X w y|| increases with λ , and ||w|| decreases with λ .
 - Though individual w_i can increase or decrease with lambda.
 - Because we use the L2-norm, the large ones decrease the most.

Regularization Path

• Regularization path is a plot of the optimal weights ' w_i ' as ' λ ' varies:



• Starts with least squares with $\lambda = 0$, and w_j converge to 0 as λ grows.

- When using L2-regularized squared error, we can solve for ∇ f(w) = 0.
- Loss before: $f(w) = \frac{1}{2} || \chi_w y||^2$
- Loss after: $f(w) = \frac{1}{2} || x_w y ||^2 + \frac{3}{2} || w ||^2$

- When using L2-regularized squared error, we can solve for ∇ f(w) = 0.
- Loss before: $f(w) = \frac{1}{2} || \chi_w y||^2$
- Loss after: $f(w) = \frac{1}{2} || x_w y ||^2 + \frac{3}{2} || w ||^2$
- Gradient before: $\nabla f(w) = X_{-}^{T}Xw X_{-}^{T}y$
- Gradient after: $\nabla f(w) = X^T X w X^T y + \lambda w$

- When using L2-regularized squared error, we can solve for ∇ f(w) = 0.
- Loss before: $f(w) = \frac{1}{2} || \chi_w y||^2$
- Loss after: $f(w) = \frac{1}{2} || x_w y ||^2 + \frac{3}{2} || w ||^2$
- Gradient before: $\nabla f(w) = X_{-}^{T}Xw X_{-}^{T}y$
- Gradient after: $\nabla f(w) = X^T X w X^T y + \lambda w$
- Linear system before: $X^T X w = X^T y$
- Linear system after: $(X^TX + \lambda I)w = X^Ty$

- When using L2-regularized squared error, we can solve for ∇ f(w) = 0.
- Loss before: $f(w) = \frac{1}{2} || \chi_w y||^2$
- Loss after: $f(w) = \frac{1}{2} || x_w y ||^2 + \frac{3}{2} || w ||^2$
- Gradient before: $\nabla f(w) = X^T X w X^T y$
- Gradient after: $\nabla f(w) = X^T X w X^T y + \lambda w$
- Linear system before: $X^TXw = X^Ty$
- Linear system after: $(X^TX + \lambda I)w = X^Ty$
- But unlike X^TX , the matrix $(X^TX + \lambda I)$ is always invertible:
 - Multiply by its inverse for unique solution: $w = (\chi^{T} \chi + \lambda I)^{-1} (\chi^{T} \chi)$

The L2-regularized least squares objective and gradient:

$$f(w) = \frac{1}{2} || X_w - y ||^2 + \frac{1}{2} ||w||^2$$
 $\nabla f(w) = X^T (X_w - y) + \frac{1}{2} ||w||^2$

The L2-regularized least squares objective and gradient:

$$f(n) = \frac{1}{2} || X_n - y ||^2 + \frac{1}{2} ||w||^2$$
 $\nabla f(n) = X^T (X_n - y) + \frac{1}{2} ||w||^2$

• Gradient descent iterations for L2-regularized least squares:

$$w^{t+1} = w^t - \alpha^t X^T (Xw^t - y)$$

The L2-regularized least squares objective and gradient:

$$f(n) = \frac{1}{2} || X_n - y ||^2 + \frac{1}{2} ||w||^2$$
 $\nabla f(n) = X^T (X_n - y) + \frac{1}{2} ||w||^2$

• Gradient descent iterations for L2-regularized least squares:

$$w^{t+1} = w^{t} - \alpha^{t} \left[X^{T} \left(X_{w}^{t} - y \right) + \lambda w^{t} \right]$$

$$\nabla f(w^{t})$$

• The L2-regularized least squares objective and gradient:

$$f(n) = \frac{1}{2} || X_n - y ||^2 + \frac{1}{2} ||w||^2$$
 $\nabla f(n) = X^T (X_n - y) + \frac{1}{2} ||w||^2$

• Gradient descent iterations for L2-regularized least squares:

$$w^{t+1} = w^{t} - \alpha^{t} \left[X^{T} (Xw^{t} - y) + \lambda w^{t} \right]$$

$$\nabla F(w^{t})$$

• Cost of gradient descent iteration is still O(nd).

The L2-regularized least squares objective and gradient:

$$f(n) = \frac{1}{2} || X_n - y ||^2 + \frac{1}{2} ||w||^2$$
 $\nabla f(n) = X^T (X_n - y) + \frac{1}{2} ||w||^2$

• Gradient descent iterations for L2-regularized least squares:

$$w^{t+1} = w^{t} - \alpha^{t} \left[X^{T} \left(X_{w}^{t} - y \right) + \lambda w^{t} \right]$$

$$\nabla f(w^{t})$$

- Cost of gradient descent iteration is still O(nd).
 - Can show number of iterations decreases as λ increases (not obvious).



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.
 - 2. X^TX does not need to be invertible (no collinearity issues).



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.
 - 2. X^TX does not need to be invertible (no collinearity issues).
 - 3. Less sensitive to changes in X or y.



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.
 - 2. X^TX does not need to be invertible (no collinearity issues).
 - 3. Less sensitive to changes in X or y.
 - 4. Gradient descent converges faster (bigger λ means fewer iterations).



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.
 - 2. X^TX does not need to be invertible (no collinearity issues).
 - 3. Less sensitive to changes in X or y.
 - 4. Gradient descent converges faster (bigger λ means fewer iterations).
 - 5. Stein's paradox: if d ≥ 3, 'shrinking' moves us closer to 'true' w.



- The 340 Team™ says: "always use regularization".
 - "Almost always decreases test error" should already convince you.

- But here are 6 more reasons:
 - 1. Solution 'w' is unique.
 - 2. X^TX does not need to be invertible (no collinearity issues).
 - 3. Less sensitive to changes in X or y.
 - 4. Gradient descent converges faster (bigger λ means fewer iterations).
 - 5. Stein's paradox: if $d \ge 3$, 'shrinking' moves us closer to 'true' w.
 - 6. Worst case: just set λ small and get the same performance.

(pause)

Features with Different Scales

Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

Should we convert to some standard 'unit'?

Features with Different Scales

Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard 'unit'?
 - It doesn't matter for decision trees or naïve Bayes.
 - They only look at one feature at a time.

Features with Different Scales

Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard 'unit'?
 - It doesn't matter for decision trees or naïve Bayes.
 - They only look at one feature at a time.
 - It doesn't matter for least squares:
 - $w_j^*(100 \text{ mL})$ gives the same model as $w_j^*(0.1 \text{ L})$ with a different w_j .

Features with Different Scales

Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard 'unit'?
 - It matters for k-nearest neighbours:
 - "Distance" will be affected more by large features than small features.

Features with Different Scales

Consider continuous features with different scales:

Egg (#)	Milk (mL)	Fish (g)	Pasta (cups)
0	250	0	1
1	250	200	1
0	0	0	0.5
2	250	150	0

- Should we convert to some standard 'unit'?
 - It matters for k-nearest neighbours:
 - "Distance" will be affected more by large features than small features.
 - It matters for regularized least squares:
 - Penalizing (w_i)² means different things if features 'j' are on different scales.

• It is common to standardize continuous features:

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

$$\mathcal{M}_{S} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

X= average of

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

$$M_{s} = \frac{1}{n} \sum_{i=1}^{n} X_{i}$$

X= ()

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

tion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} x_{ij}$$
 $O_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{j})^{2}}$

X= average of

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

ion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij} \quad \sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{j})^{2}}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{o_i}$

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

tion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$
 $O_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - M_{j})^{2}}$

$$\phi_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - m_{j})^{2}}$$

Subtract mean and divide by standard deviation ("z-score")

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{\sigma_i}$

Now changes in 'w_i' have similar effect for any feature 'j'.

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

on:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

tion:

$$M_{j} = \frac{1}{n} \sum_{i=1}^{n} X_{ij} \quad \sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{j})^{2}}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{\sigma_i}$

- Now changes in 'w_i' have similar effect for any feature 'j'.
- How should we standardize test data?

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

tion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$
 $O_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - M_{j})^{2}}$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{\sigma_i}$

- Now changes in 'w_i' have similar effect for any feature 'j'.
- How should we standardize test data?
 - Wrong approach: use mean and standard deviation of test data.

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

ion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} x_{ij}$$
 $\sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - M_{j})^{2}}$

- Now changes in 'w_i' have similar effect for any feature 'j'.
- How should we standardize test data?
 - Wrong approach: use mean and standard deviation of test data.
 - Training and test mean and standard deviation might be very different.

X= average of

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

$$X_{ij} \quad \mathcal{O}_{j} = \sqrt{\frac{1}{n}} \sum_{i=1}^{n} (x_{ij} - u_{ij})^{2}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{\sigma_i}$

- Now changes in 'w_j' have similar effect for any feature 'j'.
- How should we standardize test data?
 - Wrong approach: use mean and standard deviation of test data.
 - Training and test mean and standard deviation might be very different.
 - Right approach: use mean and standard deviation of training data.

X= average of

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

ion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij} \quad \sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{ij})^{2}}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{O_{ij}}$

- \mathbf{L} Now changes in 'w_j' have similar effect for any feature 'j'.
- If we're doing 10-fold cross-validation:

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

$$M_{s} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

tion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij} \quad \sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{j})^{2}}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{o_i}$

- Now changes in 'w_i' have similar effect for any feature 'j'.
- If we're doing 10-fold cross-validation:
 - \perp Compute μ_i and σ_i based on the 9 training folds (e.g., average over 9/10s of data).

- It is common to standardize continuous features:
 - For each feature:
 - Compute mean and standard deviation:

$$M_{j} = \frac{1}{n} \sum_{i=1}^{n} X_{ij}$$

tion:

$$M_{i} = \frac{1}{n} \sum_{i=1}^{n} X_{ij} \quad \sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{j})^{2}}$$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{o_i}$

- Now changes in 'w_i' have similar effect for any feature 'j'.
- If we're doing 10-fold cross-validation:
 - \perp Compute μ_i and σ_i based on the 9 training folds (e.g., average over 9/10s of data).
 - $_$ Standardize the remaining ("validation") fold with this "training" μ_i and σ_i .

X= average of

- It is common to standardize continuous features:
 - For each feature:
 - 1. Compute mean and standard deviation:

$$M_{ij} = \frac{1}{n} \sum_{i=1}^{n} x_{ij}$$
 $\sigma_{j} = \sqrt{\frac{1}{n} \sum_{i=1}^{n} (x_{ij} - u_{ij})^{2}}$

Replace
$$X_{ij}$$
 with $\frac{X_{ij} - M_{ij}}{\sigma_{i}}$

- Now changes in 'w_j' have similar effect for any feature 'j'.
- If we're doing 10-fold cross-validation:
 - \perp Compute μ_j and σ_j based on the 9 training folds (e.g., average over 9/10s of data).
 - $_$ Standardize the remaining ("validation") fold with this "training" μ_j and σ_j .
 - Re-standardize for different folds.

- In regression, we sometimes standardize the targets y_i.
 - Puts targets on the same standard scale as standardized features:

Replace
$$y_i$$
 with $\frac{y_i - u_y}{\sigma_y}$

- In regression, we sometimes standardize the targets y_i.
 - Puts targets on the same standard scale as standardized features:

- With standardized target, setting w = 0 predicts average y_i:
 - High regularization makes us predict closer to the average value.

- In regression, we sometimes standardize the targets y_i.
 - Puts targets on the same standard scale as standardized features:

- With standardized target, setting w = 0 predicts average y_i :
 - High regularization makes us predict closer to the average value.
- Again, make sure you standardize test data with the training stats.

- In regression, we sometimes standardize the targets y_i.
 - Puts targets on the same standard scale as standardized features:

- With standardized target, setting w = 0 predicts average y_i:
 - High regularization makes us predict closer to the average value.
- Again, make sure you standardize test data with the training stats.
- Other common transformations of y_i are logarithm/trig functions:
 - Makes sense for geometric/exponential processes.

- Regularization:
 - Adding a penalty on model complexity.

- Regularization:
 - Adding a penalty on model complexity.
- L2-regularization: penalty on L2-norm of regression weights 'w'.
 - Almost always improves test error.

- Regularization:
 - Adding a penalty on model complexity.
- L2-regularization: penalty on L2-norm of regression weights 'w'.
 - Almost always improves test error.
- Standardizing features:
 - For some models it makes sense to have features on the same scale.

- Regularization:
 - Adding a penalty on model complexity.
- L2-regularization: penalty on L2-norm of regression weights 'w'.
 - Almost always improves test error.
- Standardizing features:
 - For some models it makes sense to have features on the same scale.

- Regularization:
 - Adding a penalty on model complexity.
- L2-regularization: penalty on L2-norm of regression weights 'w'.
 - Almost always improves test error.
- Standardizing features:
 - For some models it makes sense to have features on the same scale.

 Next time: learning with an exponential number of irrelevant features.

Should we regularize the y-intercept?



- Should we regularize the y-intercept?
- No! Why encourage it to be closer to zero? (It could be anywhere.)
 - You should be allowed to shift function up/down globally.



- Should we regularize the y-intercept?
- No! Why encourage it to be closer to zero? (It could be anywhere.)
 - You should be allowed to shift function up/down globally.
- Yes! It makes the solution unique and it easier to compute 'w'.



- Should we regularize the y-intercept?
- No! Why encourage it to be closer to zero? (It could be anywhere.)
 - You should be allowed to shift function up/down globally.
- Yes! It makes the solution unique and it easier to compute 'w'.
- Compromise: regularize by a smaller amount than other variables.



- Should we regularize the y-intercept?
- No! Why encourage it to be closer to zero? (It could be anywhere.)
 - You should be allowed to shift function up/down globally.
- Yes! It makes the solution unique and it easier to compute 'w'.
- Compromise: regularize by a smaller amount than other variables.

• With a constant z feature: replace 1 by $sqrt(\lambda/\lambda_0)$.



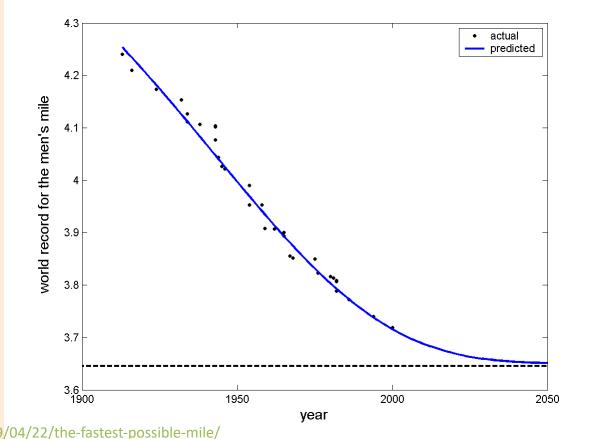
- Should we regularize the y-intercept?
- No! Why encourage it to be closer to zero? (It could be anywhere.)
 - You should be allowed to shift function up/down globally.
- Yes! It makes the solution unique and it easier to compute 'w'.
- Compromise: regularize by a smaller amount than other variables.

- With a constant z feature: replace 1 by $sqrt(\lambda/\lambda_0)$.
 - Don't standardize it!



Predicting the Future

- In principle, we can use any features x_i that we think are relevant.
- This makes it tempting to use time as a feature, and predict future.



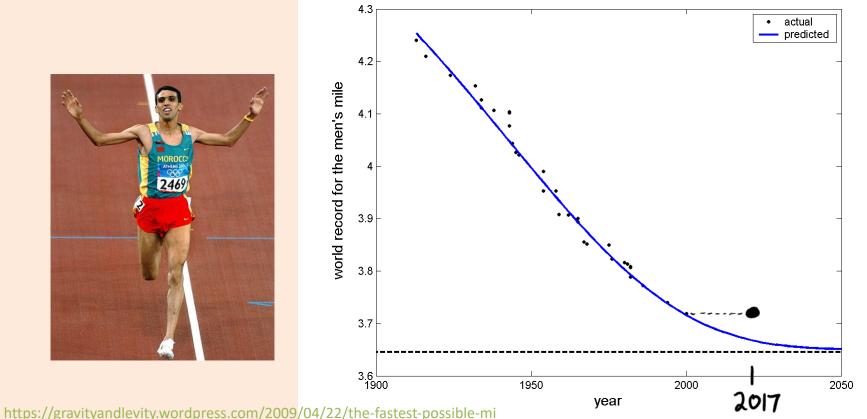
https://gravityandlevity.wordpress.com/2009/04/22/the-fastest-possible-mile/



Predicting the Future

- In principle, we can use any features x_i that we think are relevant.
- This makes it tempting to use time as a feature, and predict future.

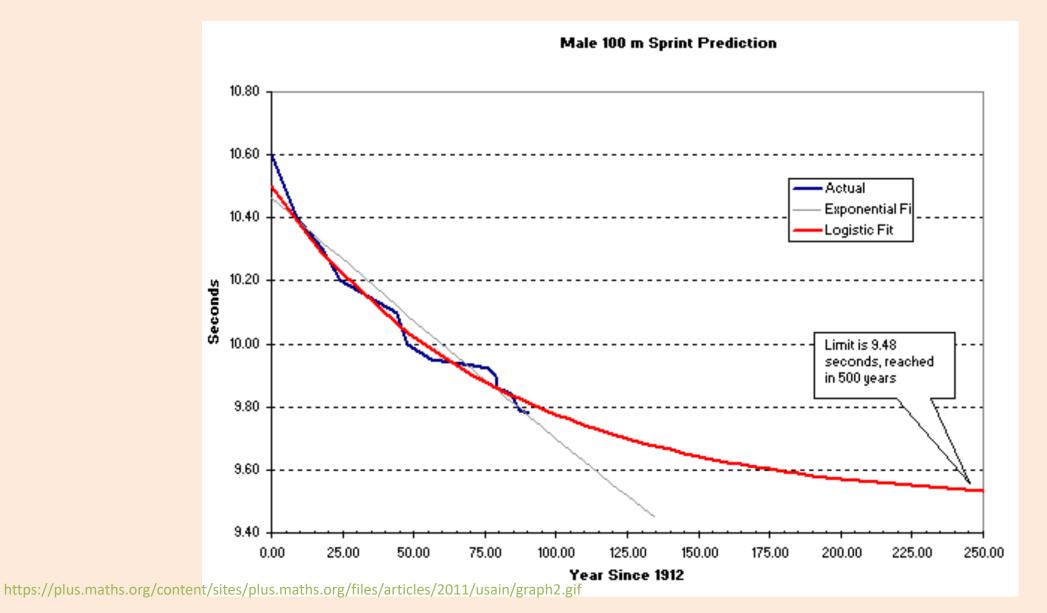




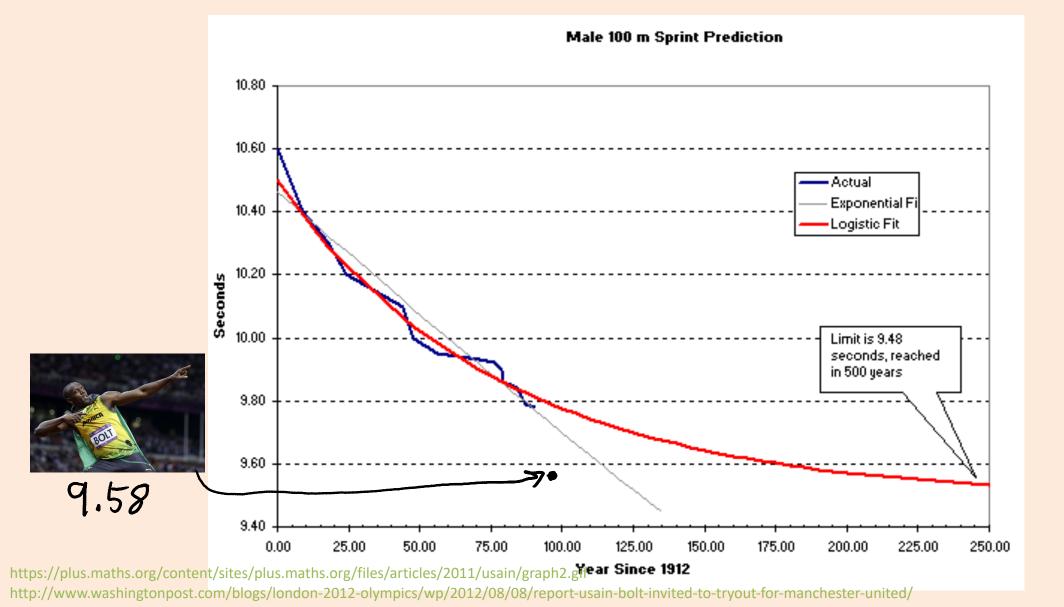
We need to be <u>Cantians</u> about doing this.

https://overthehillsports.wordpress.com/tag/hicham-el-guerrouj/le/

Predicting 100m times 400 years in the future?



Predicting 100m times 400 years in the future?





- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.



- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.
- Extrapolation is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly bad at this.



- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.
- Extrapolation is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly bad at this.
- If you run the 100m regression models backwards in time:
 - They predict that humans used to be really really slow!



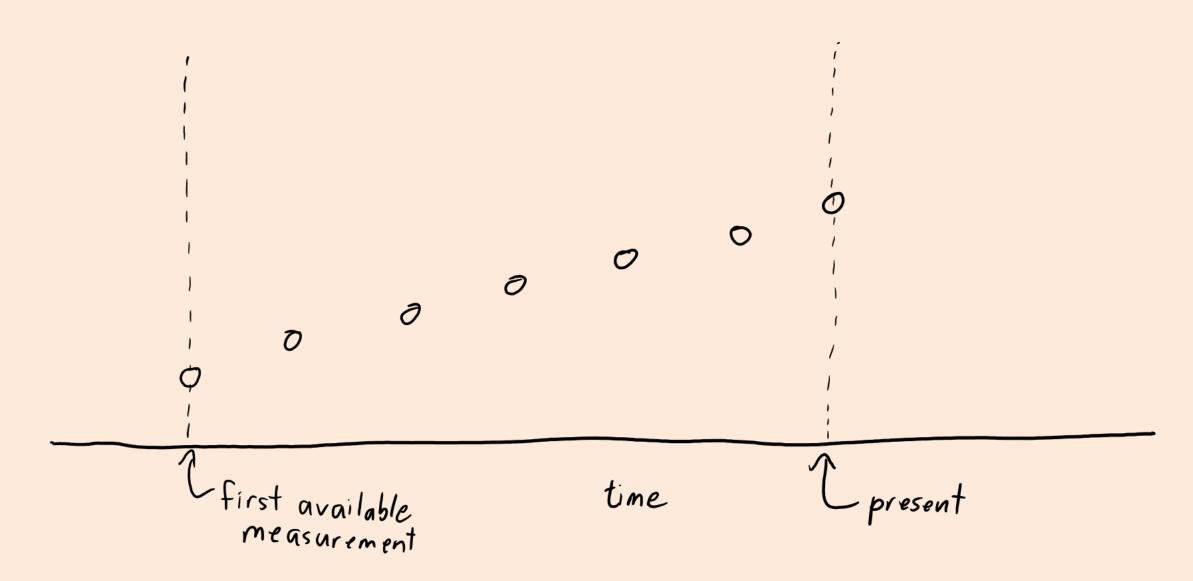
- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.
- Extrapolation is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly bad at this.
- If you run the 100m regression models backwards in time:
 - They predict that humans used to be really really slow!
- If you run the 100m regression models forwards in time:
 - They might eventually predict arbitrarily-small 100m times.

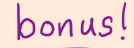


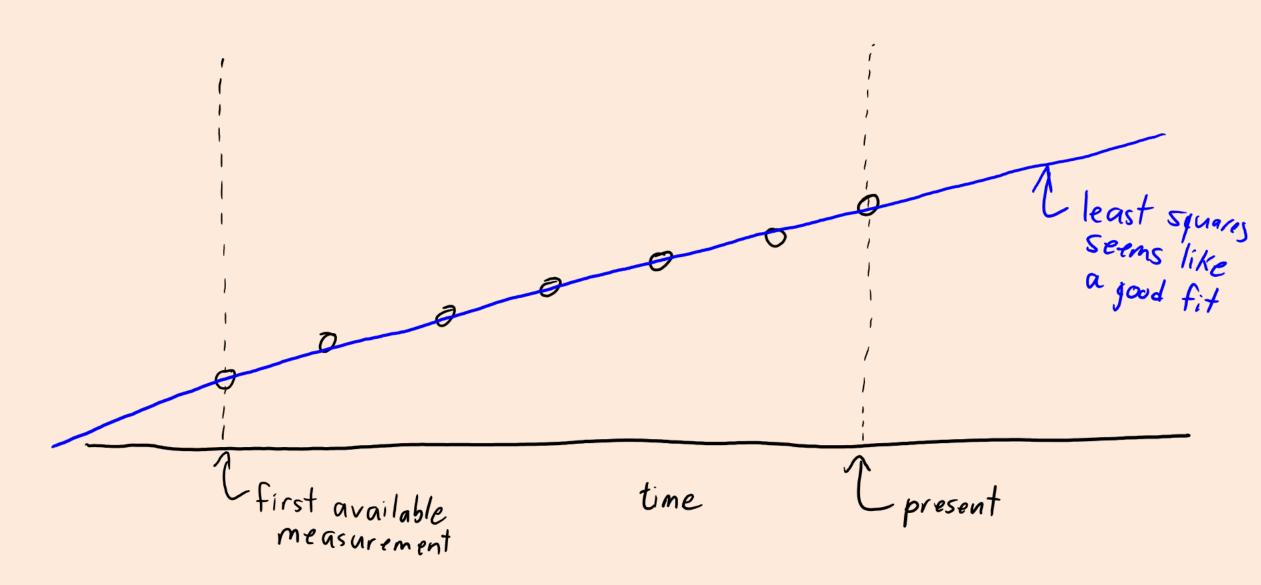
- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.
- Extrapolation is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly bad at this.
- If you run the 100m regression models backwards in time:
 - They predict that humans used to be really really slow!
- If you run the 100m regression models forwards in time:
 - They might eventually predict arbitrarily-small 100m times.
 - The linear model actually predicts negative times in the future.
 - These time-traveling races in 2060 should be pretty exciting!

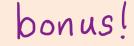


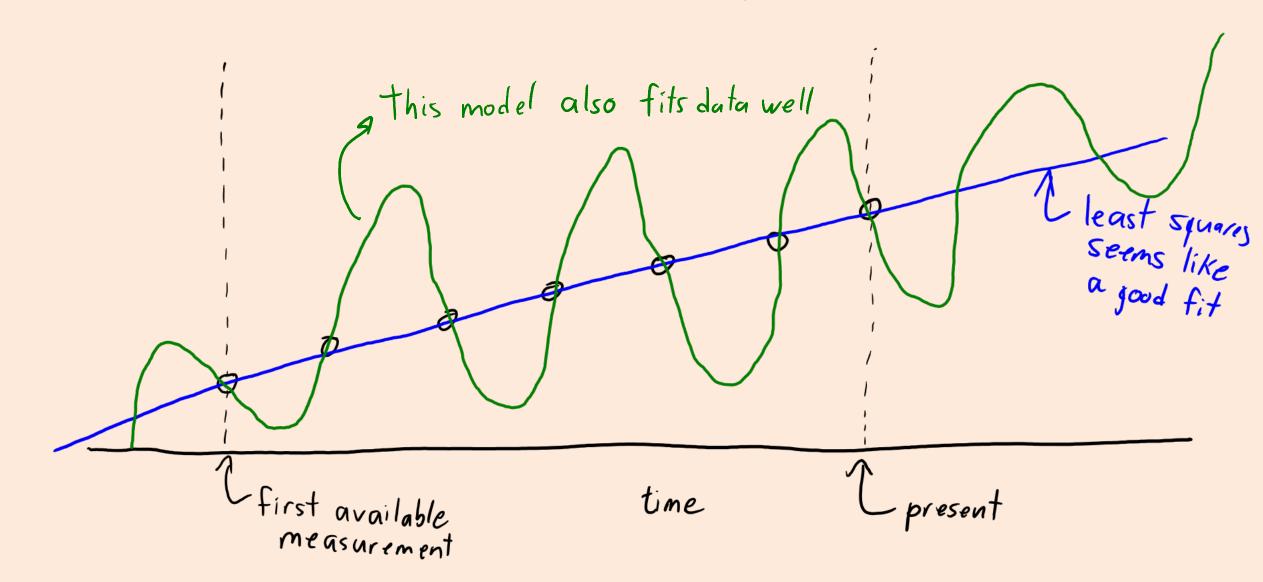
- Interpolation is task of predicting "between the data points".
 - Regression models are good at this if you have enough data and function is continuous.
- Extrapolation is task of prediction outside the range of the data points.
 - Without assumptions, regression models can be embarrassingly bad at this.
- If you run the 100m regression models backwards in time:
 - They predict that humans used to be really really slow!
- If you run the 100m regression models forwards in time:
 - They might eventually predict arbitrarily-small 100m times.
 - The linear model actually predicts negative times in the future.
 - These time-traveling races in 2060 should be pretty exciting!
- Some discussion here:

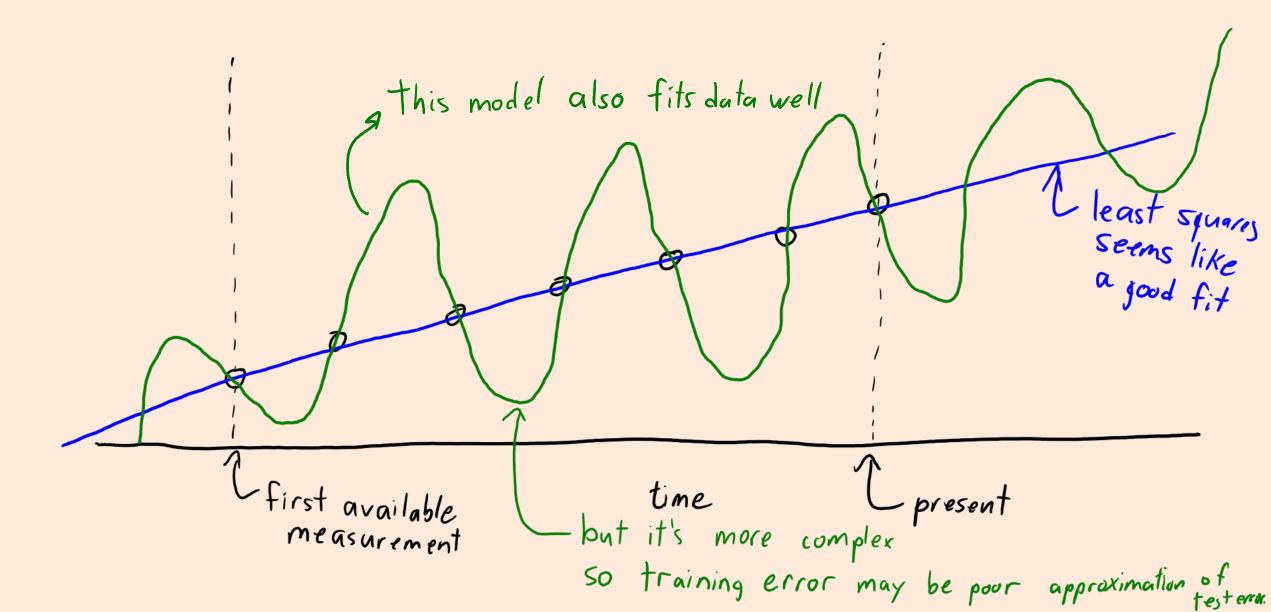


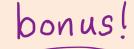






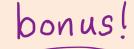






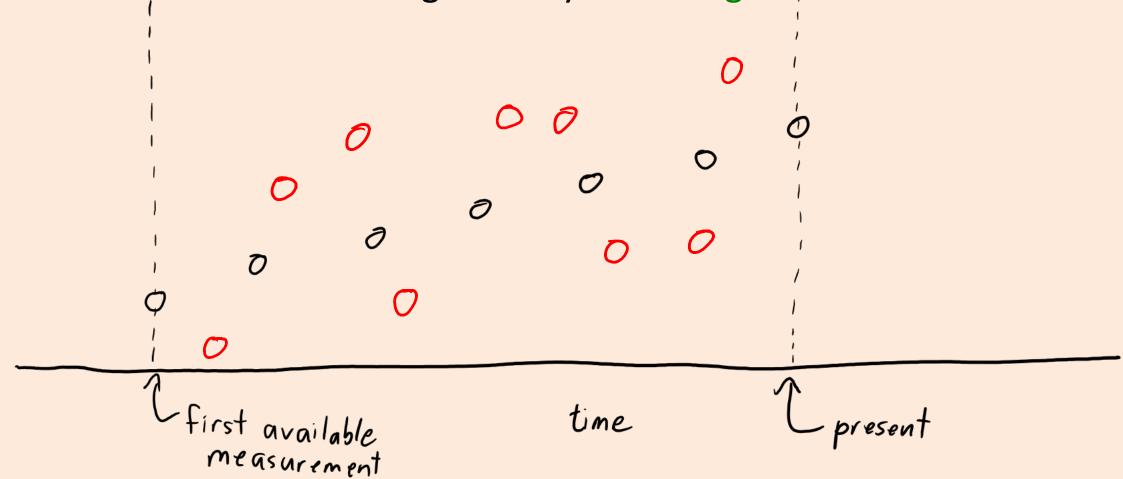
No Free Lunch, Consistency, and the Future

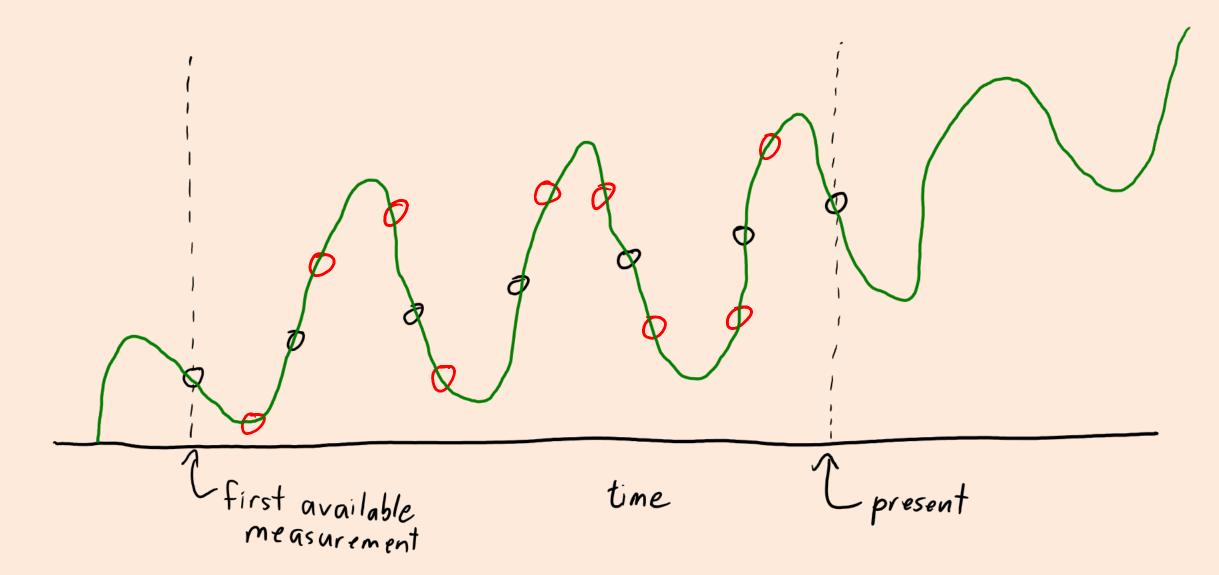
 We can resolve "blue vs. green" by collecting more data: -first available tine

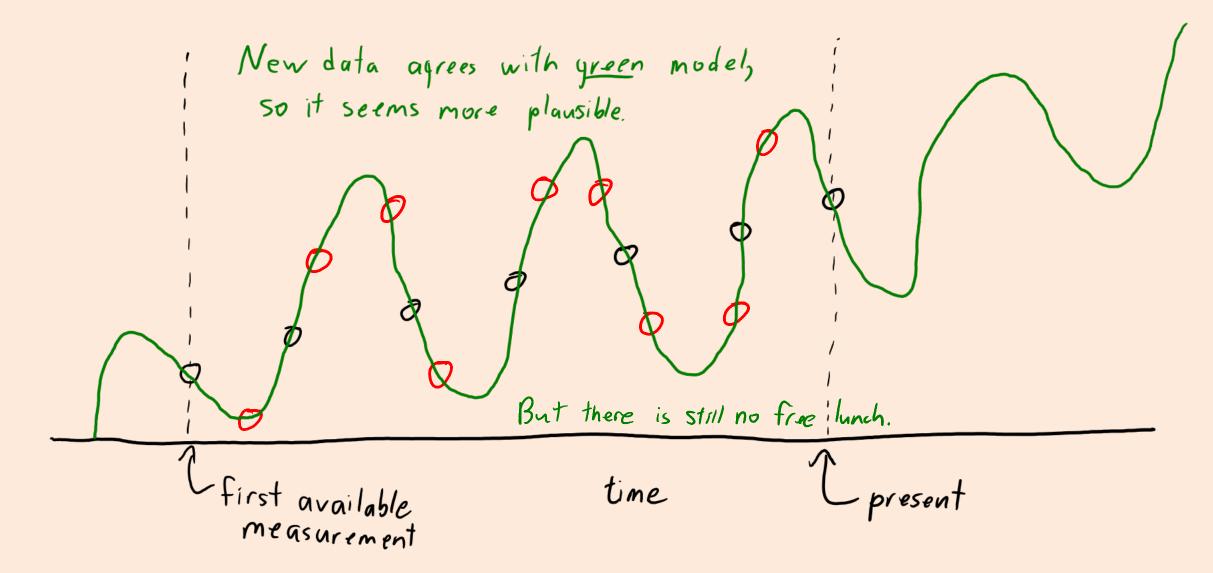


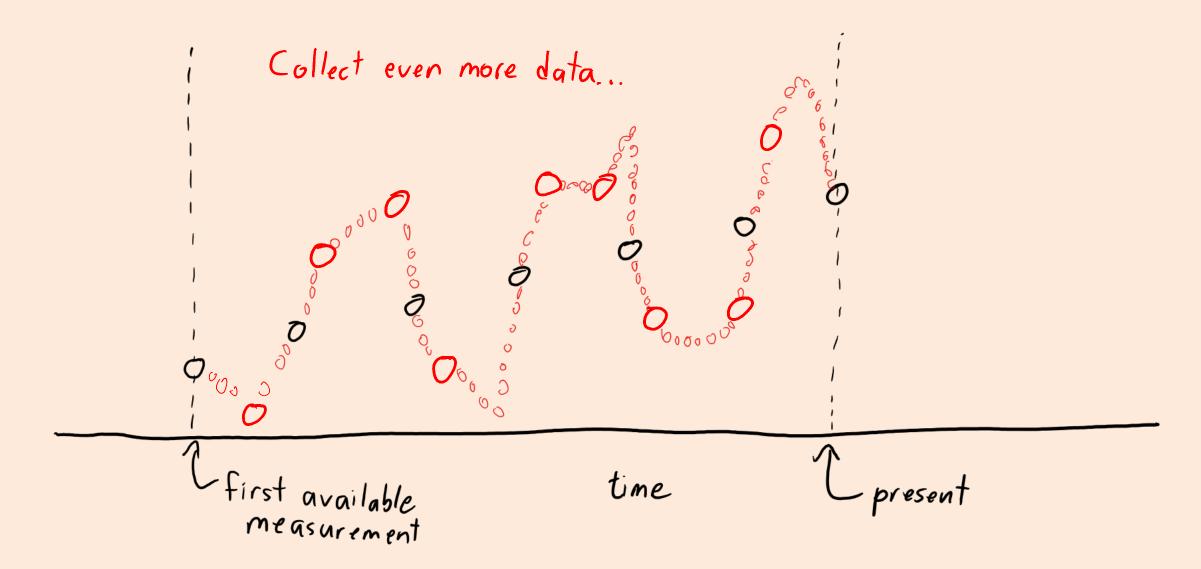
No Free Lunch, Consistency, and the Future

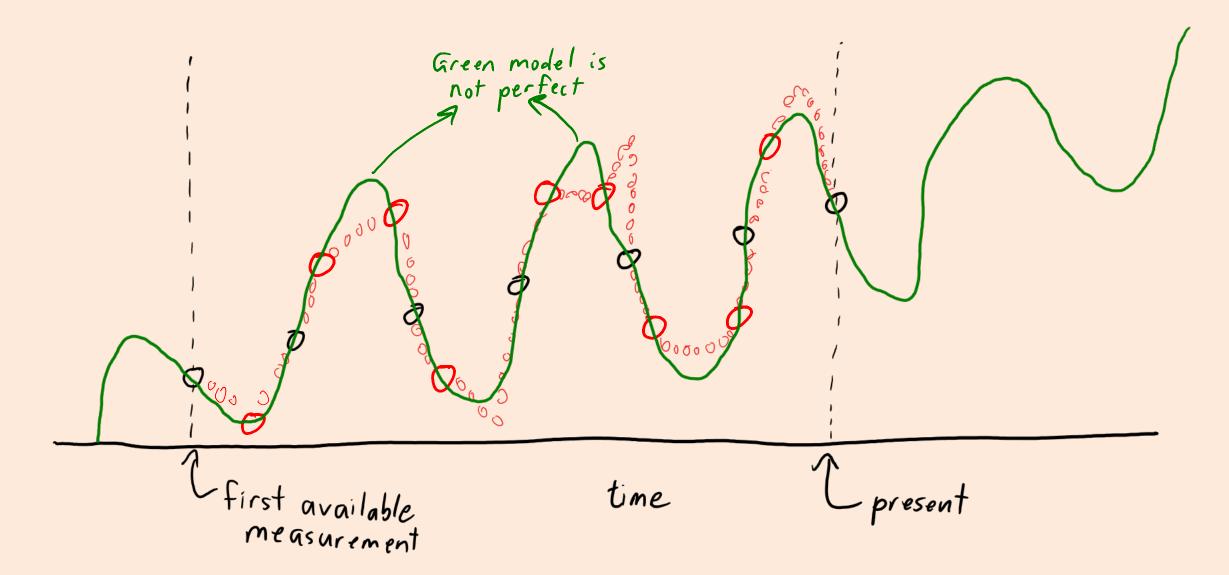
• We can resolve "blue vs. green" by collecting more data:

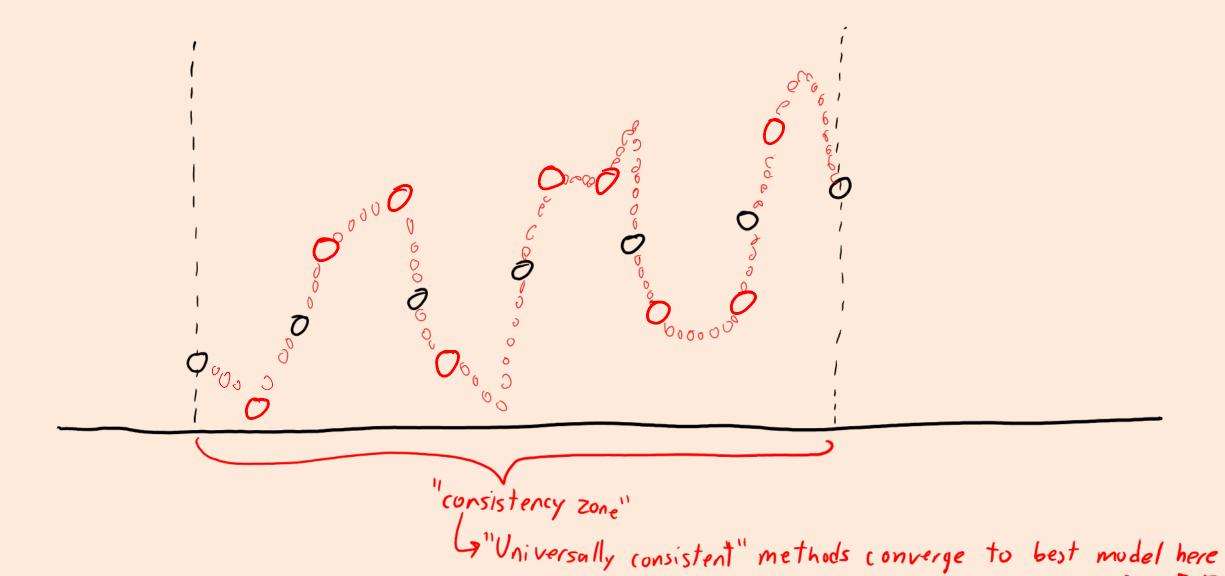


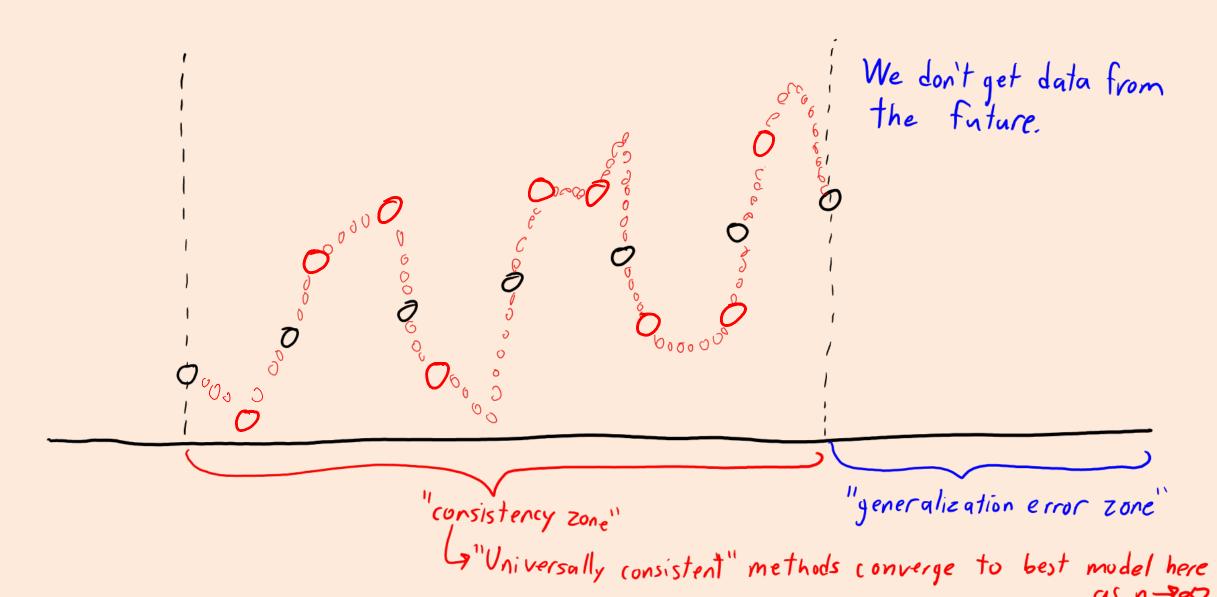


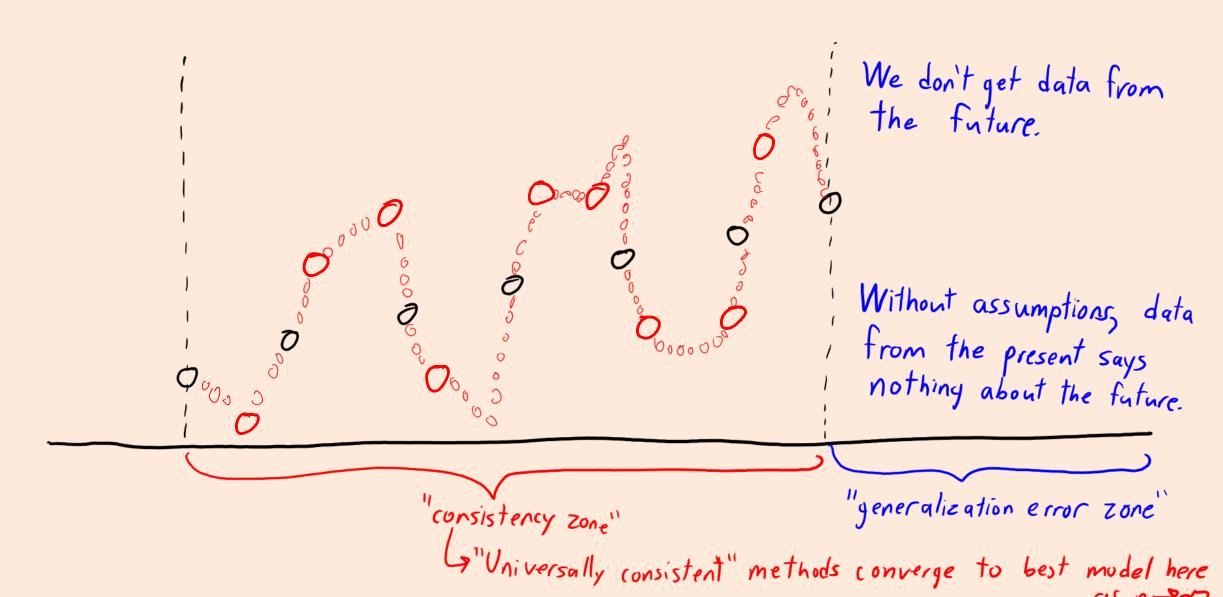


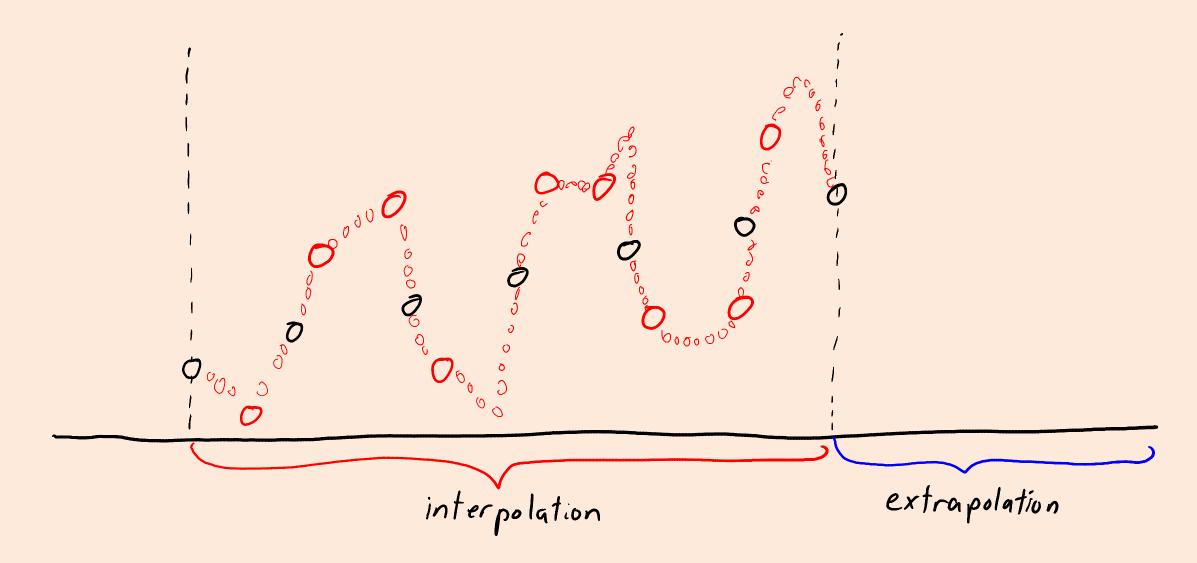






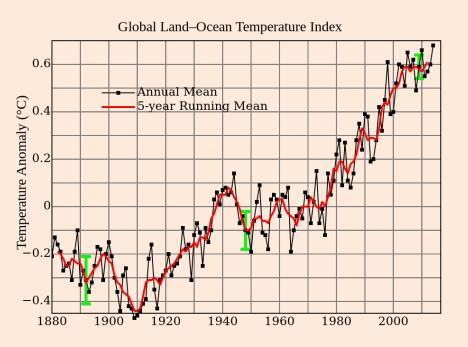






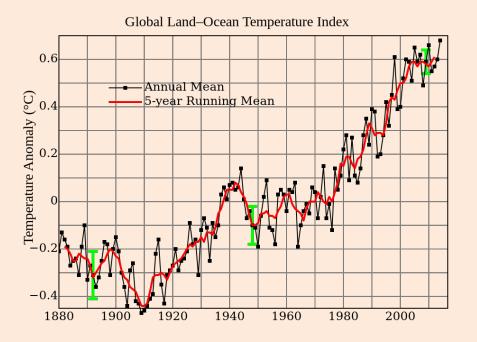


- Has Earth warmed up over last 100 years? (Consistency zone)
 - Data clearly says "yes".





- Has Earth warmed up over last 100 years? (Consistency zone)
 - Data clearly says "yes".



- Will Earth continue to warm over next 100 years? (generalization error)
 - We should be more skeptical about models that predict future events.



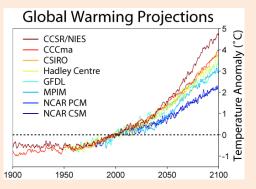
• So should we all become global warming skeptics?



- So should we all become global warming skeptics?
- If we average over models that overfit in *independent* ways, we expect the test error to be lower, so this gives more confidence:



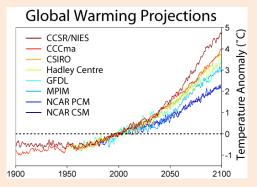
- So should we all become global warming skeptics?
- If we average over models that overfit in *independent* ways, we expect the test error to be lower, so this gives more confidence:



 We should be skeptical of individual models, but agreeing predictions made by models with different data/assumptions are more likely be true.



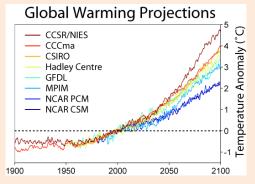
- So should we all become global warming skeptics?
- If we average over models that overfit in *independent* ways, we expect the test error to be lower, so this gives more confidence:



- We should be skeptical of individual models, but agreeing predictions made by models with different data/assumptions are more likely be true.
- All the near-future predictions agree, so they are likely to be accurate.
 - And it's probably reasonable to assume fairly continuous change (no big "jumps").



- So should we all become global warming skeptics?
- If we average over models that overfit in *independent* ways, we expect the test error to be lower, so this gives more confidence:

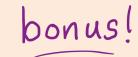


- We should be skeptical of individual models, but agreeing predictions made by models with different data/assumptions are more likely be true.
- All the near-future predictions agree, so they are likely to be accurate.
 - And it's probably reasonable to assume fairly continuous change (no big "jumps").
- Variance is higher further into future, so predictions are less reliable.
 - Relying more on assumptions and less on data.



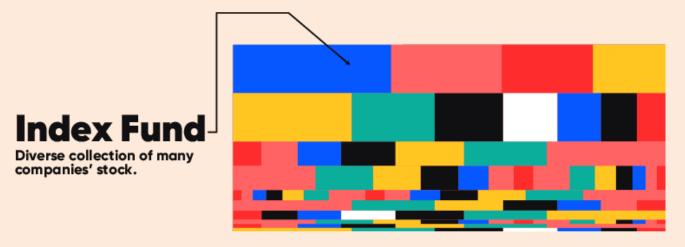
Index Funds: Ensemble Extrapolation for Investing

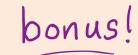
- Want to do extrapolation when investing money.
 - What will this be worth in the future?



Index Funds: Ensemble Extrapolation for Investing

- Want to do extrapolation when investing money.
 - What will this be worth in the future?
- Index funds can be viewed as an ensemble method for investing.
 - For example, buy stock in top 500 companies proportional to value.
 - Tries to follow average price increase/decrease.





Index Funds: Ensemble Extrapolation for Investing

- Want to do extrapolation when investing money.
 - What will this be worth in the future?
- Index funds can be viewed as an ensemble method for investing.
 - For example, buy stock in top 500 companies proportional to value.
 - Tries to follow average price increase/decrease.



This simple investing strategy outperforms most fund managers.

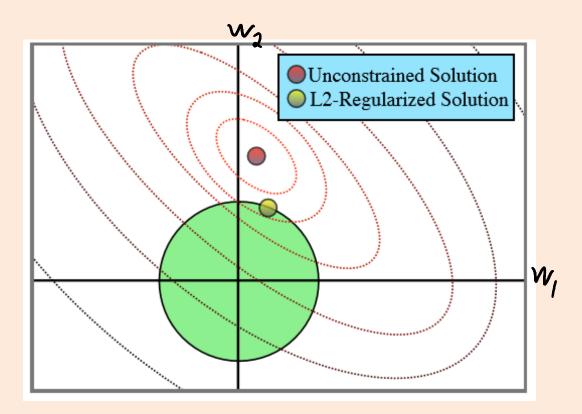


L2-Regularization

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{4} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{4} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{4} ||Xw - y||^{2} + \frac{1}{4} ||w||^{2}$

 Equivalent to minimizing squared error but keeping L2-norm small.



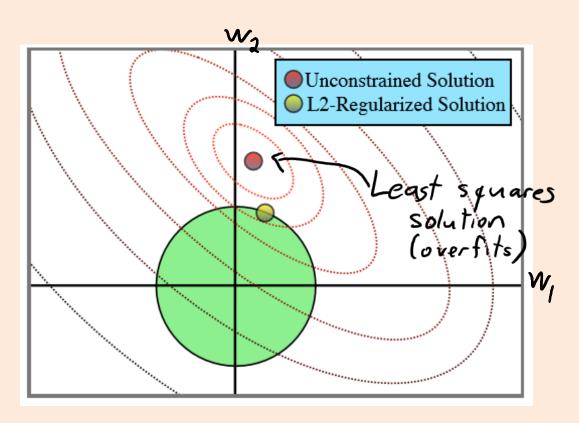


L2-Regularization

• Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

 Equivalent to minimizing squared error but keeping L2-norm small.



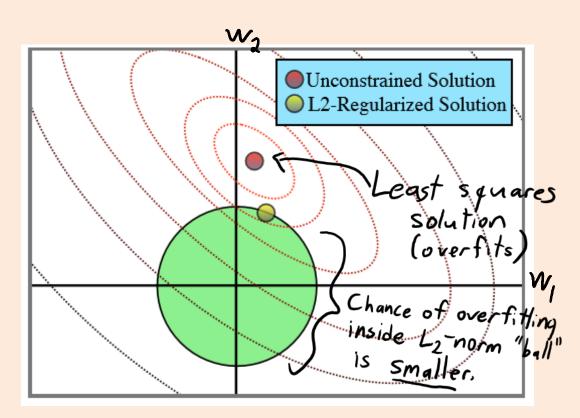


L2-Regularization

Standard regularization strategy is L2-regularization:

$$f(w) = \frac{1}{2} \sum_{i=1}^{n} (w^{T}x_{i} - y_{i})^{2} + \frac{1}{2} \sum_{j=1}^{d} w_{j}^{2}$$
 or $f(w) = \frac{1}{2} ||Xw - y||^{2} + \frac{1}{2} ||w||^{2}$

 Equivalent to minimizing squared error but keeping L2-norm small.



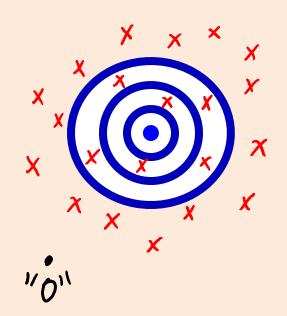


- We throw darts at a target:
 - Assume we don't always hit the exact center.
 - Assume the darts follow a symmetric pattern around center.

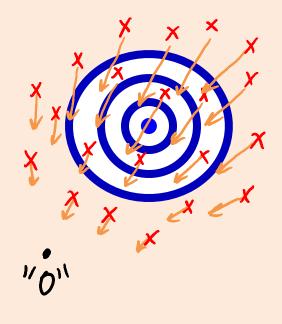




- We throw darts at a target:
 - Assume we don't always hit the exact center.
 - Assume the darts follow a symmetric pattern around center.
- Shrinkage of the darts :
 - 1. Choose some arbitrary location '0'.
 - 2. Measure distances from darts to '0'.





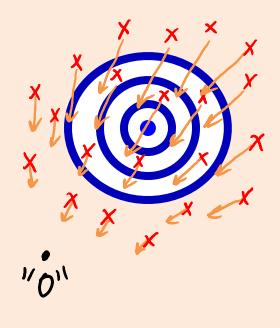




- We throw darts at a target:
 - Assume we don't always hit the exact center.
 - Assume the darts follow a symmetric pattern around center.
- Shrinkage of the darts :
 - 1. Choose some arbitrary location '0'.
 - 2. Measure distances from darts to '0'.
 - 3. Move misses towards '0', by *small* amount proportional to distance from 0.
- If small enough, darts will be closer to center on average.









- We throw darts at a target:
 - Assume we don't always hit the exact center.
 - Assume the darts follow a symmetric pattern around center.
- Shrinkage of the darts :
 - 1. Choose some arbitrary location '0'.
 - 2. Measure distances from darts to '0'.
 - 3. Move misses towards '0', by *small* amount proportional to distance from 0.



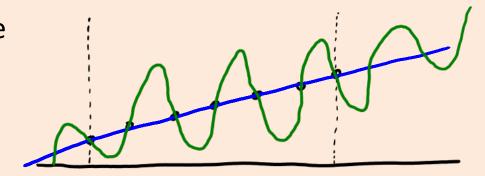
• If small enough, darts will be closer to center on average. Visualization of the related higher-dimensional paradox that the mean of data coming from a Gaussian

is not the best estimate of the mean of the Gaussian in 3-dimensions or higher: https://www.naftaliharris.com/blog/steinviz



Occam's Razor vs. No Free Lunch

- Occam's razor is a problem-solving principle:
 - "Among competing hypotheses, the one with the fewest assumptions should be selected."
 - Suggests we should select linear model.



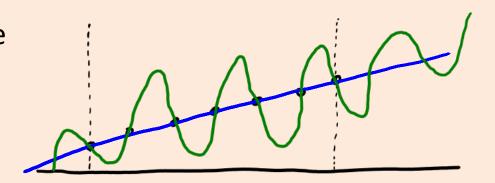


Occam's Razor vs. No Free Lunch

- Occam's razor is a problem-solving principle:
 - "Among competing hypotheses, the one with the fewest assumptions should be selected."
 - Suggests we should select linear model.

• Fundamental trade-off:

- If same training error, pick model less likely to overfit.
- Formal version of Occam's problem-solving principle.
- Also suggests we should select linear model.





Occam's Razor vs. No Free Lunch

- Occam's razor is a problem-solving principle:
 - "Among competing hypotheses, the one with the fewest assumptions should be selected."
 - Suggests we should select linear model.

Fundamental trade-off:

- If same training error, pick model less likely to overfit.
- Formal version of Occam's problem-solving principle.
- Also suggests we should select linear model.

• No free lunch theorem:

 There exists possible datasets where you should select the green model.

