

CPSC 340: Machine Learning and Data Mining

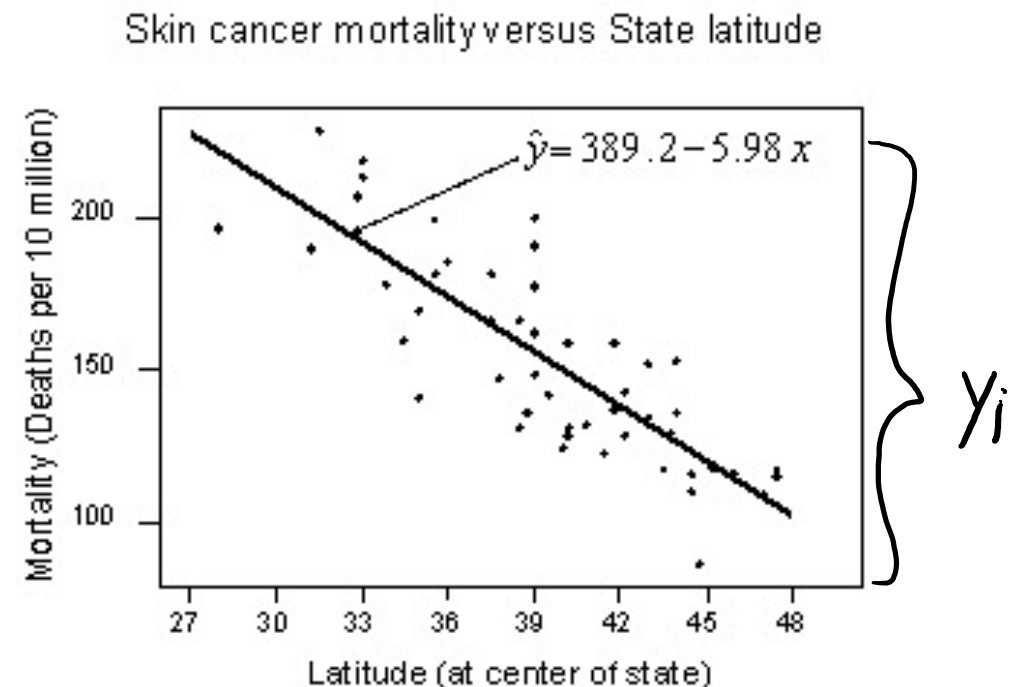
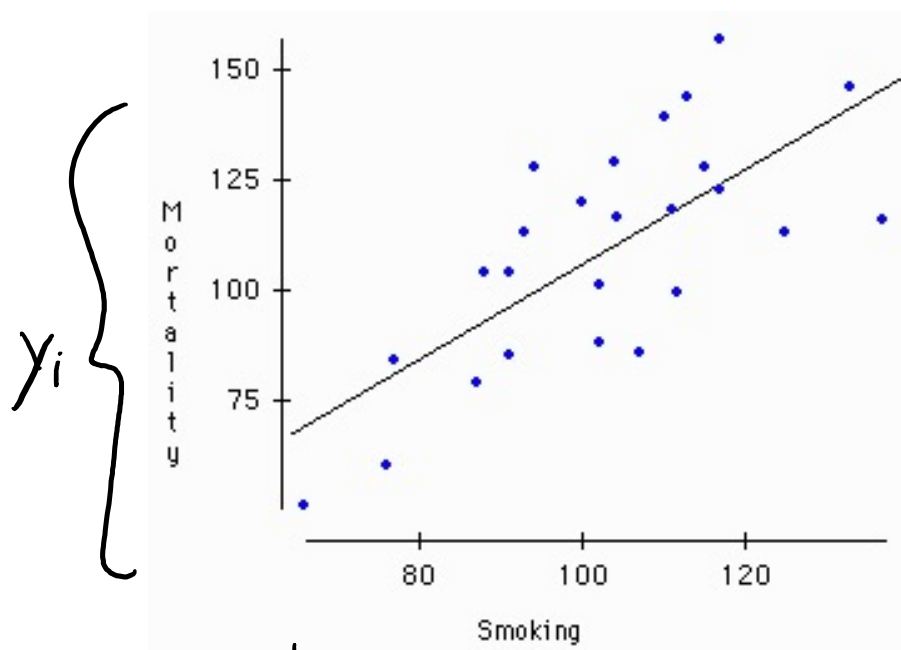
Least Squares
Spring 2022 (2021W2)

Admin

- **Assignment 2:**
 - Due this Friday! (Or, with late days, Saturday or Sunday.)
- We're going to start using **calculus** and **linear algebra** a lot.
 - You should **start reviewing these ASAP** if you are rusty.
 - A review of relevant calculus concepts is [here](#).
 - A review of relevant linear algebra concepts is [here](#).

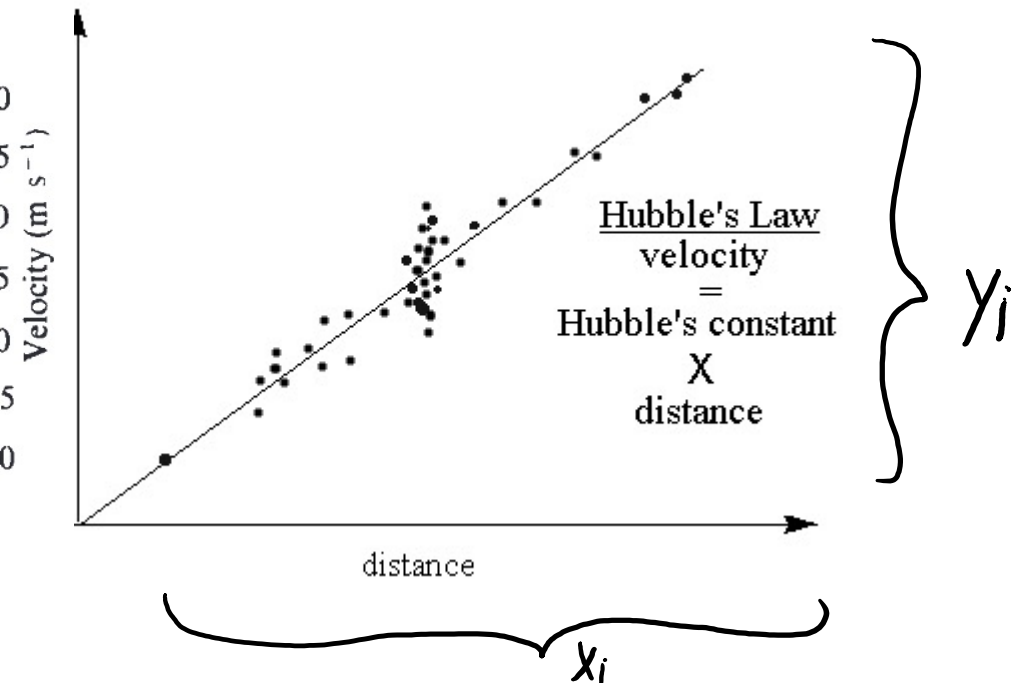
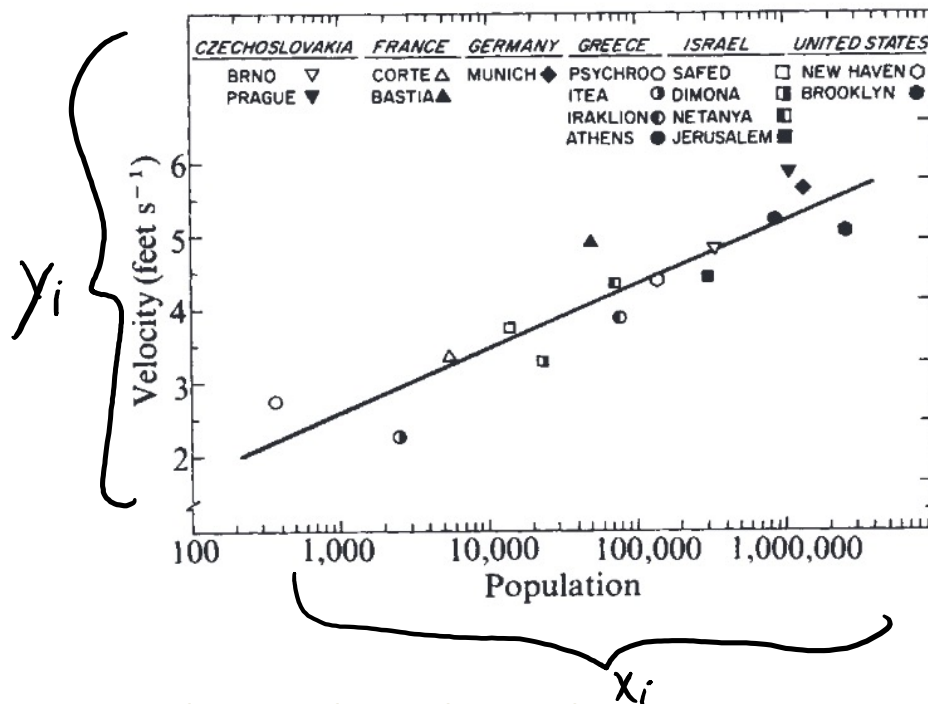
Example: Dependent vs. Explanatory Variables

- We want to discover relationship between numerical variables:
 - Does number of lung cancer deaths change with number of cigarettes?
 - Does number of skin cancer deaths change with latitude?



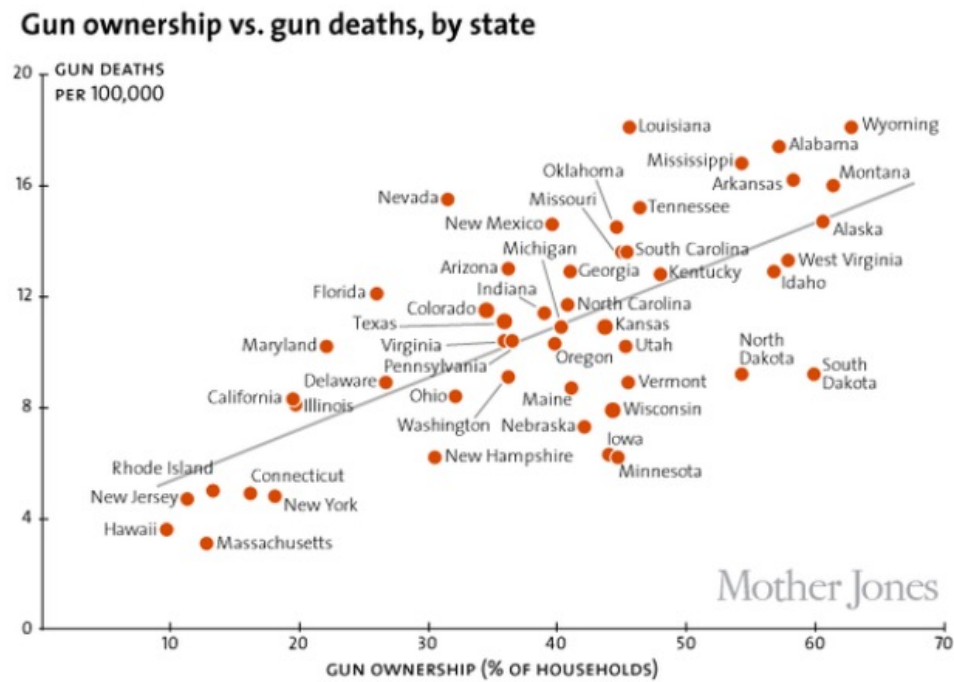
Example: Dependent vs. Explanatory Variables

- We want to discover relationship between numerical variables:
 - Do people in big cities walk faster?
 - Is the universe expanding or shrinking or staying the same size?



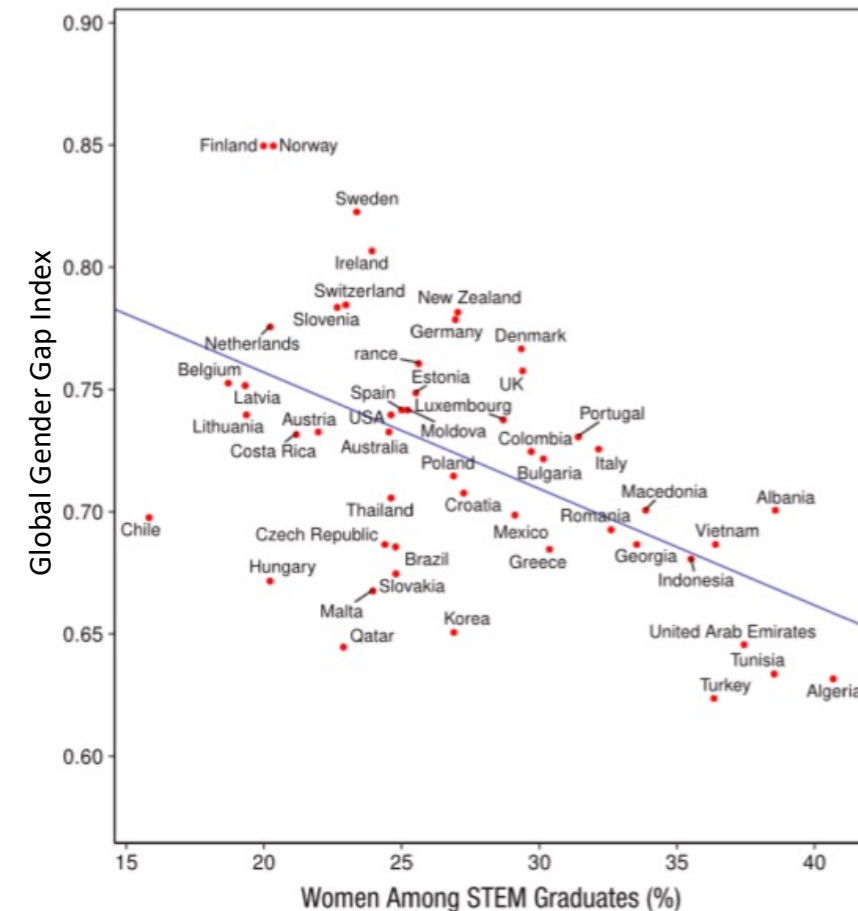
Example: Dependent vs. Explanatory Variables

- We want to discover relationship between numerical variables:
 - Does number of gun deaths change with gun ownership?
 - Does number violent crimes change with violent video games?



Example: Dependent vs. Explanatory Variables

- We want to discover relationship between numerical variables:
 - Does higher gender equality index lead to more women STEM grads?
- Not that we're doing supervised learning:
 - Trying to predict value of 1 variable (the ' y_i ' values). (instead of measuring correlation between 2).
- Supervised learning **does not give causality**:
 - OK: "Higher index **is correlated** with lower grad %".
 - OK: "Higher index **helps predict** lower grad %".
 - BAD: "Higher index **leads to** lower grads %".
 - People/media get these confused all the time, be careful!
 - There **are lots of potential reasons for this correlation**.



Handling Numerical Labels

- One way to handle numerical y_i : **discretize**.
 - E.g., for 'age' could we use {'age ≤ 20 ', ' $20 < \text{age} \leq 30$ ', 'age > 30 '}.
 - Now we can apply methods for classification to do regression.
 - But **coarse discretization loses resolution**.
 - And **fine discretization requires lots of data**.
- There exist regression versions of classification methods:
 - Regression trees, probabilistic models, non-parametric models.
- Today: one of oldest, but still most popular/important methods:
 - **Linear regression based on squared error**.
 - Interpretable and the building block for more-complex methods.

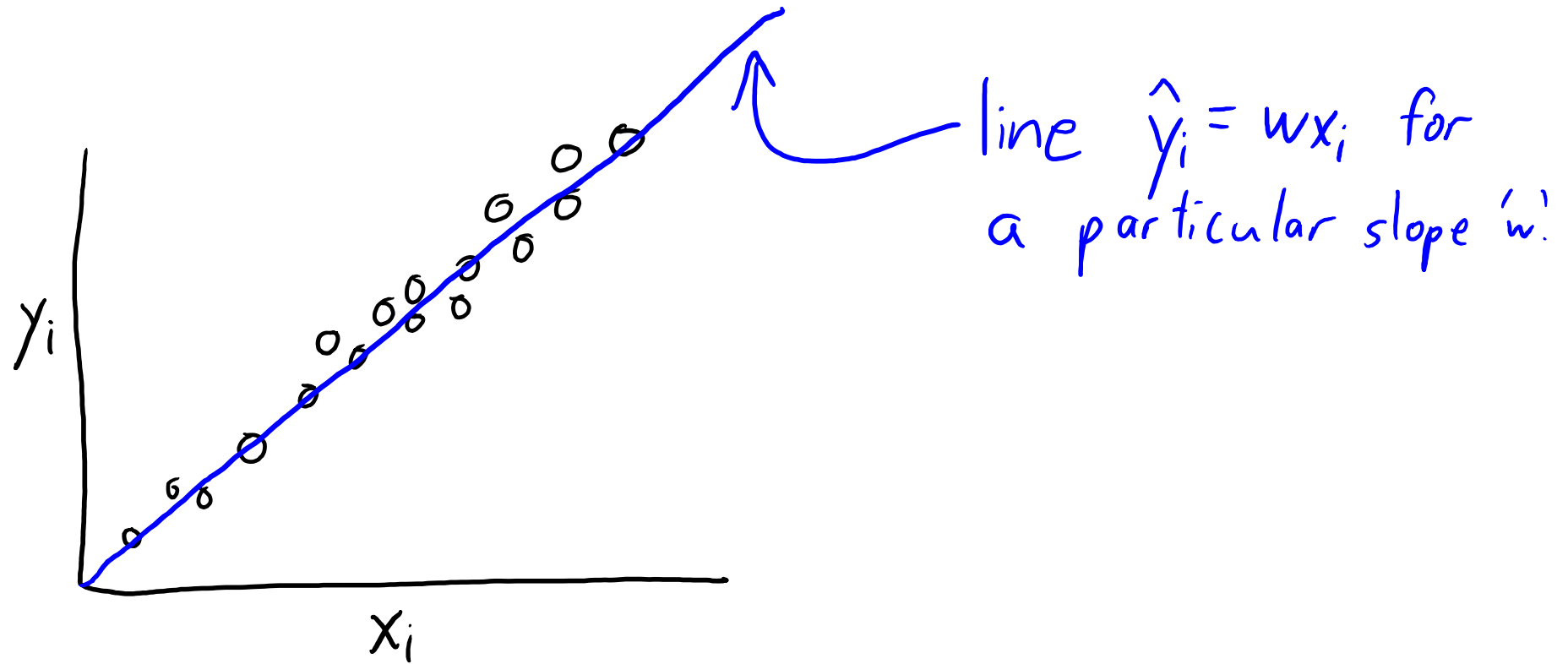
Linear Regression in 1 Dimension

- Assume we only have 1 feature ($d = 1$):
 - E.g., x_i is number of cigarettes and y_i is number of lung cancer deaths.
- **Linear regression** makes predictions \hat{y}_i using a **linear function** of x_i :

$$\hat{y}_i = w x_i$$

- The parameter 'w' is the **weight** or **regression coefficient** of x_i .
 - We're temporarily ignoring the y-intercept.
- As x_i changes, slope 'w' affects the rate that \hat{y}_i increases/decreases:
 - Positive 'w': \hat{y}_i increase as x_i increases.
 - Negative 'w': \hat{y}_i decreases as x_i increases.

Linear Regression in 1 Dimension



Aside: terminology woes

- Different fields use different terminology and symbols.
 - Data points = **objects** = **examples** = rows = observations.
 - **Inputs** = predictors = **features** = explanatory variables = regressors = independent variables = covariates = columns.
 - **Outputs** = outcomes = targets = response variables = dependent variables = labels (especially if it's categorical).
 - Regression coefficients = **weights** = parameters = betas.
- With linear regression, the symbols are inconsistent too:
 - In ML, the data is X and y , and the weights are w ; X is n by d .
 - In statistics, the data is X and y , and the weights are β ; X is n by p .
 - In optimization, the data is A and b , and the weights are x ; X is m by n .

Is linear regression “really” machine learning? *bonus!*

One rough “definition” of ML:
you can publish about it at NeurIPS

Statisticians might hate it....

Darren Dahly, PhD @statsepi · May 4
This nonsense is everywhere now.

Darren Dahly, PhD @statsepi · Apr 8
THERE ISN'T ANY F**KING "AI" IN THIS PAPER. nature.com/articles/s4158...
[Show this thread](#)

Lior Pachter ✓ @lpachter
Replying to @statsepi
Oh I know... logistic regression is "AI". Linear regression is "machine learning".

On Uniform Convergence and Low-Norm Interpolation Learning
[NeurIPS 2020]

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Abstract

We consider an underdetermined noisy **linear regression model** where the minimum-norm interpolating predictor is known to be consistent, and ask: can

Uniform Convergence of Interpolators: Gaussian Width, Norm Bounds and Benign Overfitting
[NeurIPS 2021]

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Collaboration on the Theoretical Foundations of Deep Learning (deepfoundations.ai)

Abstract

We consider interpolation learning in high-dimensional **linear regression** with Gaussian data, and prove a generic uniform convergence guarantee on the general-

...but by any reasonable definition of ML, yes.

Least Squares Objective

- Our **linear model** is given by:

$$\hat{y}_i = w x_i$$

- So we make **predictions** for a new example by using:

$$\hat{y}_i = w \tilde{x}_i$$

- But we **can't use the same error** as before:
 - Usually don't have a line where $\hat{y}_i = y_i$ **exactly** for many points n .
 - Sampling noise, relationship not being quite linear, or even just floating-point issues.
 - “Best” model may have $|\hat{y}_i - y_i|$ **small** but not exactly 0.

Least Squares Objective

- Instead of “exact y_i ”, we evaluate “size” of the error in prediction.
- Classic way is setting slope ‘w’ to minimize sum of squared errors:

$$f(w) = \sum_{i=1}^n (w x_i - y_i)^2$$

Annotations for the equation:

- A blue arrow points from y_i to the text “True value of y_i ”.
- A blue arrow points from $w x_i$ to the text “Our prediction \hat{y}_i ”.

Sum up the squared differences over all training examples.

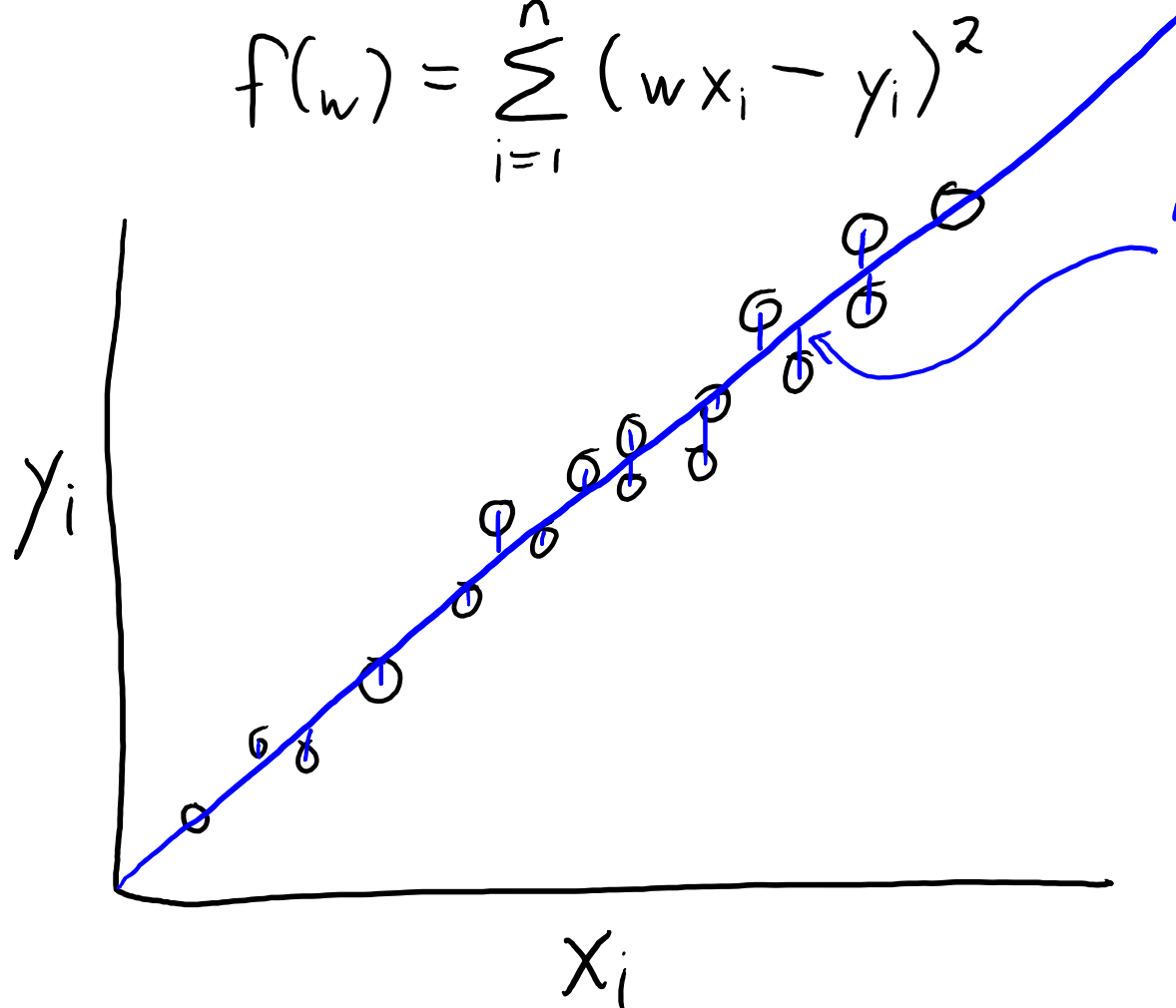
Difference between prediction and true value for example ‘i’.

- There are some justifications for this choice.
 - A probabilistic interpretation is coming later in the course.
- But one strong reason is it is easy to minimize.

Least Squares Objective

- Classic way to set slope 'w' is minimizing **sum of squared errors**:

$$f(w) = \sum_{i=1}^n (wx_i - y_i)^2$$



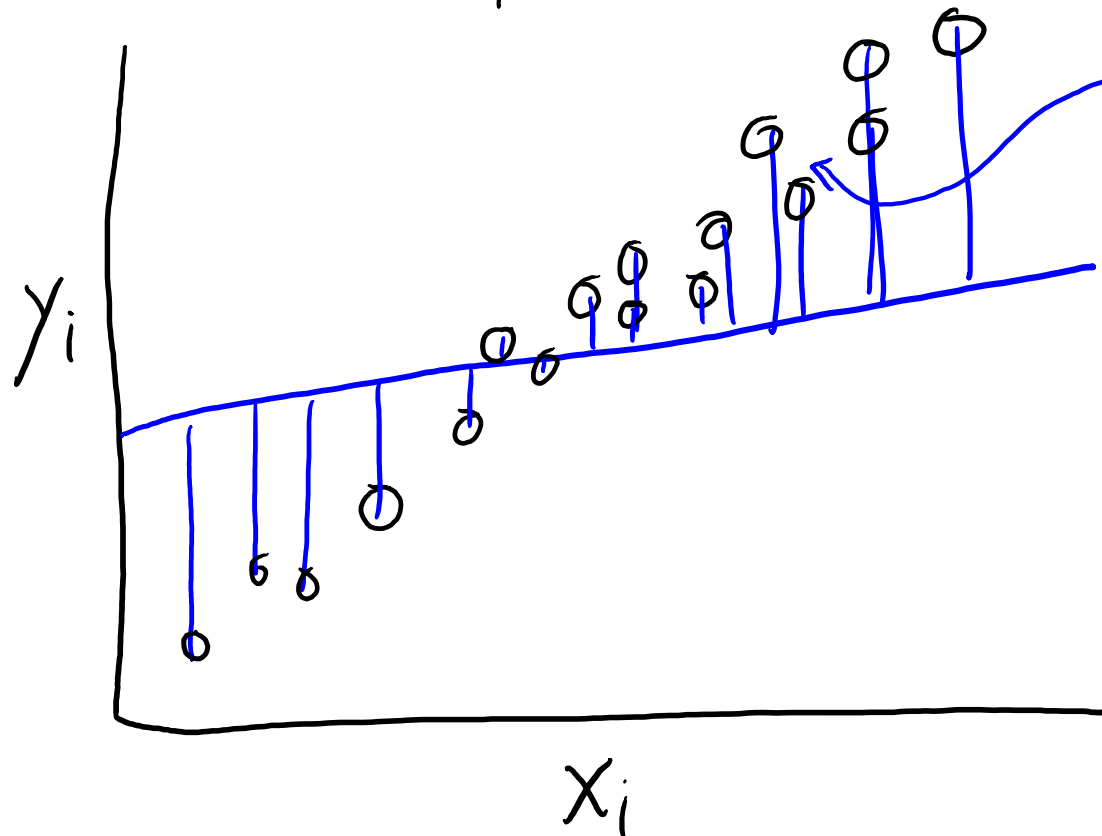
"Error" is the sum of the squared values of these vertical distances between the line ($w x_i$) and the targets (y_i)

↓
If this error is small, then our predictions are close to the targets.

Least Squares Objective

- Classic way to set slope 'w' is minimizing **sum of squared errors**:

$$f(w) = \sum_{i=1}^n (wx_i - y_i)^2$$

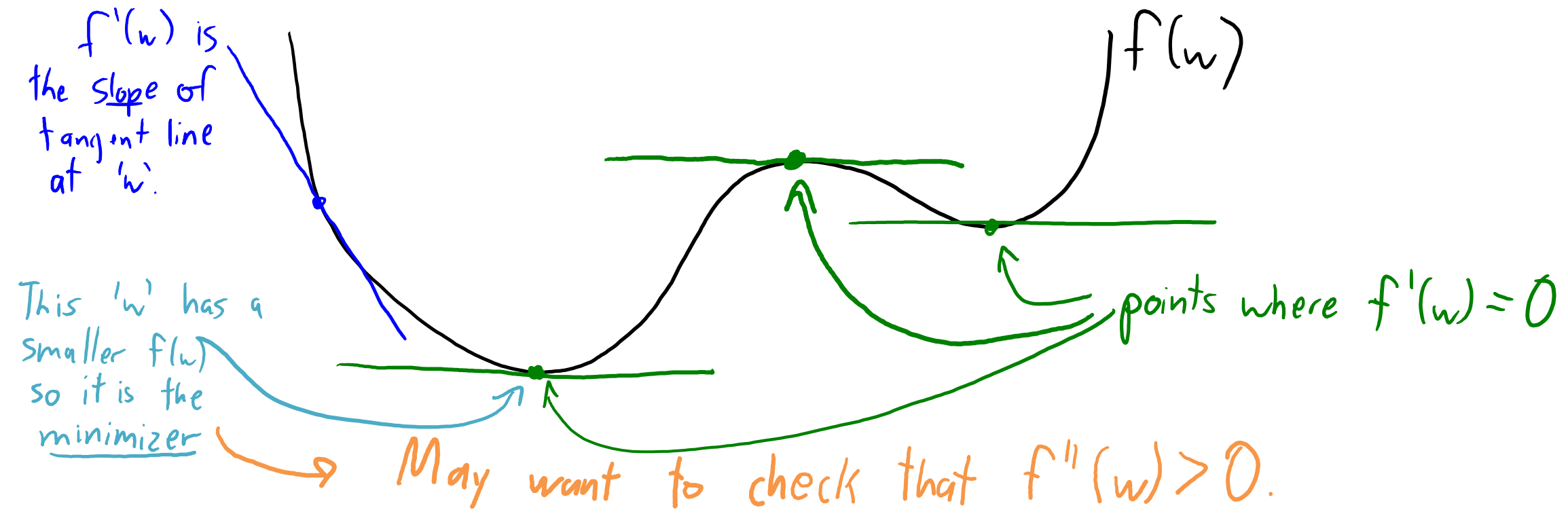


"Error" is the sum of the squared values of these vertical distances between the line ($w x_i$) and the targets (y_i)

↓
If this error is **large**, then our predictions are **far from** the targets.

Minimizing a Differentiable Function

- Math 100 approach to minimizing a differentiable function 'f':
 1. Take the derivative of 'f'.
 2. Find points 'w' where the derivative $f'(w)$ is equal to 0.
 3. Choose the smallest one (and check that $f''(w)$ is positive).



Digression: Multiplying by a Positive Constant

- Note that this problem:

$$f(w) = \sum_{i=1}^n (w x_i - y_i)^2$$

- Has the **same set of minimizers** as this problem:

$$f(w) = \frac{1}{2} \sum_{i=1}^n (w x_i - y_i)^2$$

- And these also have the same minimizers:

$$f(w) = \frac{1}{n} \sum_{i=1}^n (w x_i - y_i)^2 \qquad f(w) = \frac{1}{2n} \sum_{i=1}^n (w x_i - y_i)^2 + 1000$$

- I can **multiply 'f' by any positive constant and not change solution.**
 - Derivative will still be zero at the same locations.
 - We'll use this trick a lot!

[\(an extremely serious Reddit post on ethics of this\)](#)

Finding Least Squares Solution

- Finding 'w' that minimizes **sum of squared errors**:

$$\begin{aligned} f(w) &= \frac{1}{2} \sum_{i=1}^n (w x_i - y_i)^2 = \frac{1}{2} \sum_{i=1}^n [w^2 x_i^2 - 2w x_i y_i + y_i^2] && \text{(expand square)} \\ &= \frac{w^2}{2} \underbrace{\sum_{i=1}^n x_i^2}_{\text{constant 'a'}} - w \underbrace{\sum_{i=1}^n x_i y_i}_{\text{constant 'b'}} + \frac{1}{2} \underbrace{\sum_{i=1}^n y_i^2}_{\text{constant 'c'}} && \text{(split sums, take 'w' outside)} \\ &= \frac{w^2}{2} a - wb + c \end{aligned}$$

Take derivative: $f'(w) = wa - b + 0$

Setting $f'(w)=0$ and solving gives $w = \frac{b}{a} = \frac{\sum_{i=1}^n x_i y_i}{\sum_{i=1}^n x_i^2}$ (exists if we have a non-zero feature)

Finding Least Squares Solution

- Finding 'w' that minimizes **sum of squared errors**:

Setting $f'(w)=0$ and solving gives $w = \frac{\sum_{i=1}^n x_i y_i}{\sum_{i=1}^n x_i^2}$ (exists if we have one non-zero x_{ij})

- Let's check that this is a **minimizer** by checking second derivative:

$$f'(w) = w \sum_{i=1}^n x_i^2 - \sum_{i=1}^n x_i y_i$$

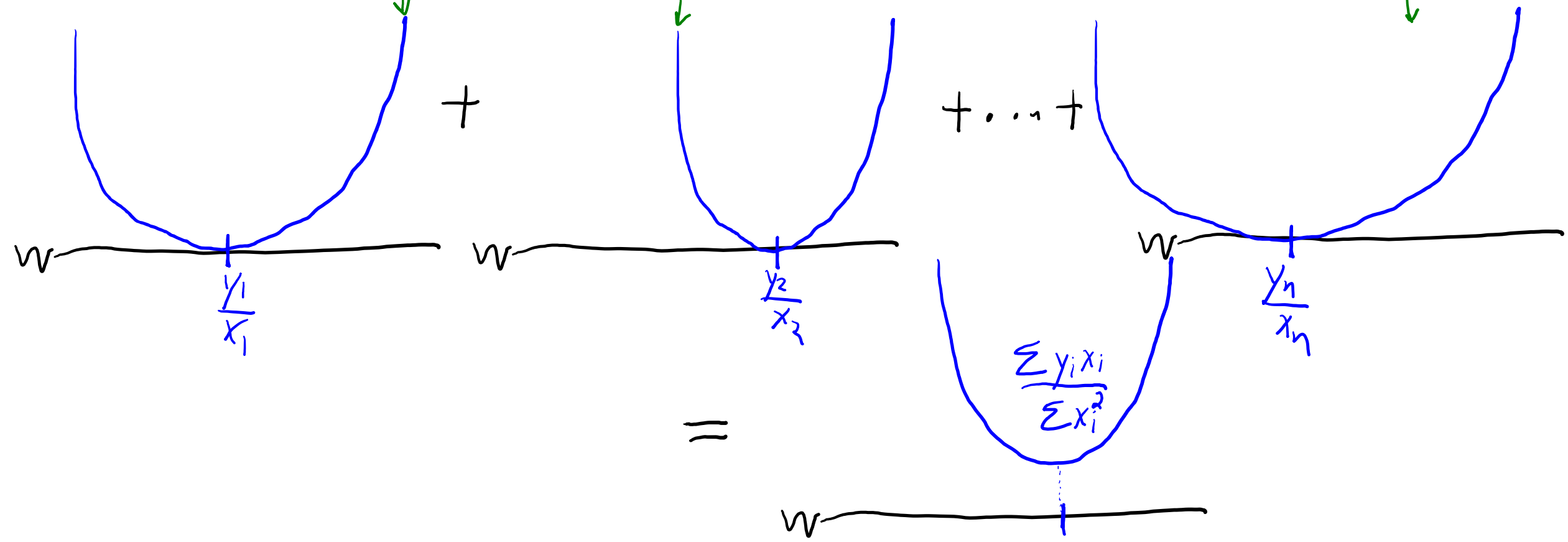
$$f''(w) = \sum_{i=1}^n x_i^2$$

- Since (anything)² is non-negative and (anything non-zero)² > 0,
if we have one non-zero feature then $f''(w) > 0$ and this is a minimizer.

Least Squares Objective/Solution (Another View)

- Least squares **minimizes a quadratic that is a sum of quadratics:**

$$f(w) = \underbrace{(wx_1 - y_1)^2}_{\text{quadratic}} + \underbrace{(wx_2 - y_2)^2}_{\text{quadratic}} + (wx_3 - y_3)^2 + \dots + \underbrace{(wx_n - y_n)^2}_{\text{quadratic}}$$



(pause)

Motivation: Combining Explanatory Variables

- Smoking is **not the only contributor** to lung cancer.
 - For example, there environmental factors like exposure to asbestos.
- How can we model the **combined effect** of smoking and asbestos?
- A simple way is with a **2-dimensional linear function**:

$$\hat{y}_i = w_1 x_{i1} + w_2 x_{i2}$$

Handwritten annotations for the equation above:

- Blue arrows pointing to w_1 and x_{i1} are labeled "weight" of feature 1.
- Blue arrows pointing to x_{i1} and x_{i2} are labeled Value of feature 1 in example 'i'.
- Green arrows pointing to w_2 and x_{i2} are labeled "weight" on feature 2.
- Green arrows pointing to x_{i2} and w_2 are labeled Value of feature 2 in example 'i'.

- We have a weight w_1 for feature '1' and w_2 for feature '2':

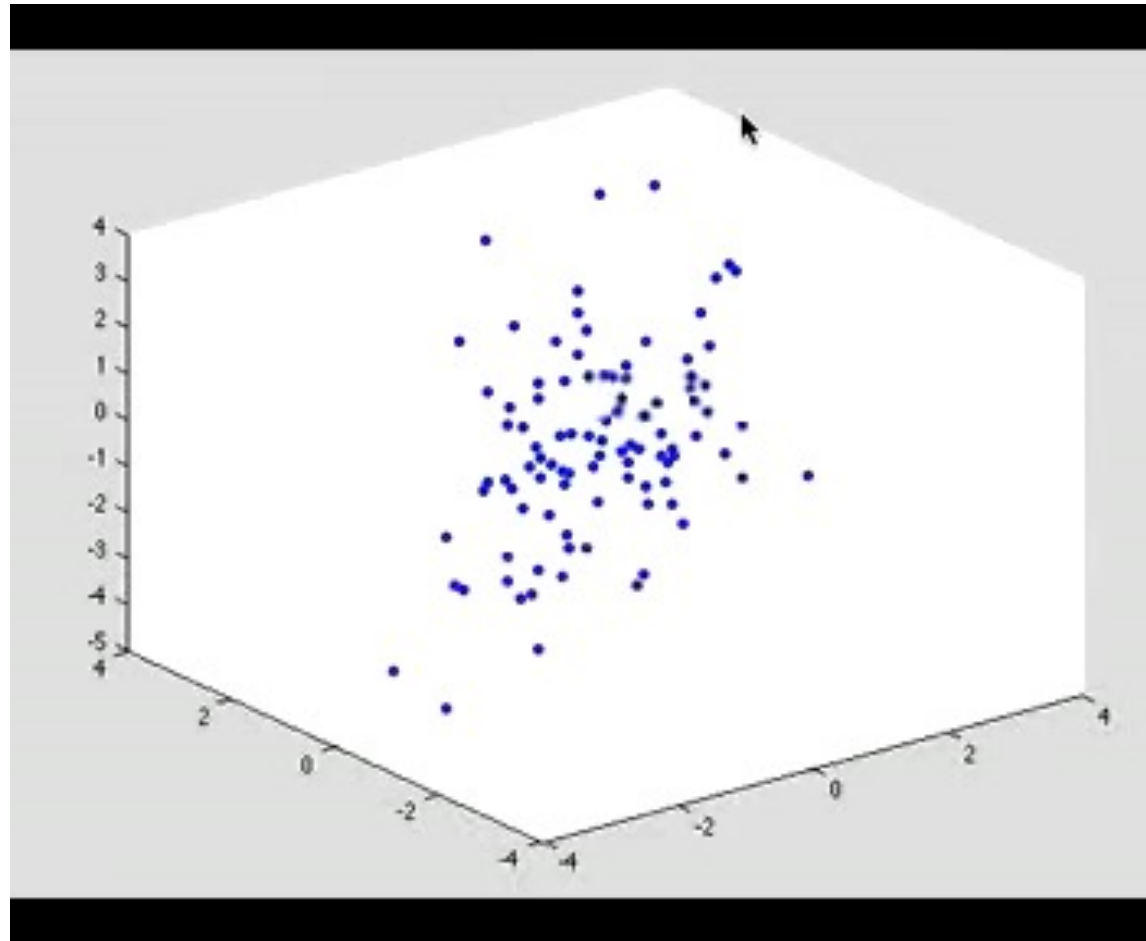
$$\hat{y}_i = 10(\# \text{ cigarettes}) + 25(\# \text{ asbestos})$$

Least Squares in 2-Dimensions

- Linear model:

$$\hat{y}_i = w_1 x_{i1} + w_2 x_{i2}$$

- This defines a
two-dimensional
plane.

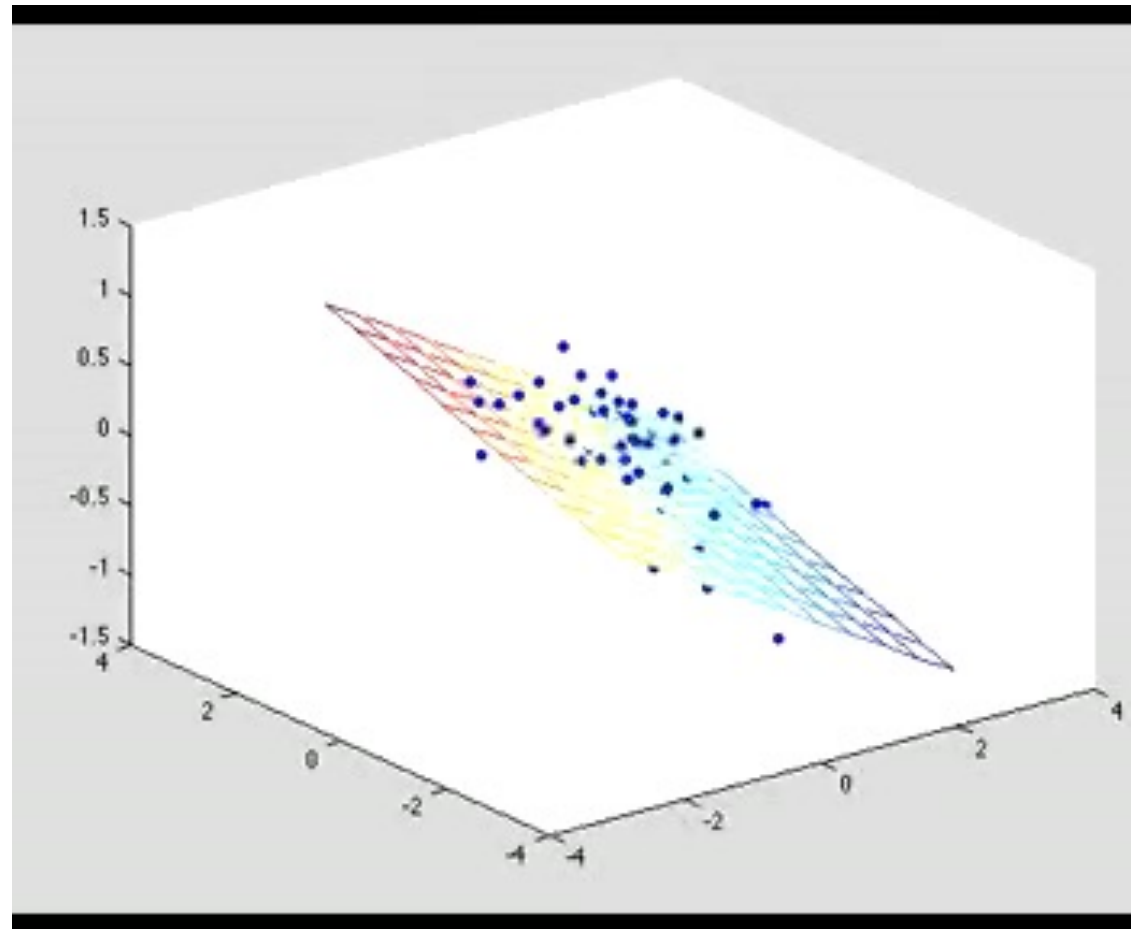


Least Squares in 2-Dimensions

- Linear model:

$$\hat{y}_i = w_1 x_{i1} + w_2 x_{i2}$$

- This defines a
**two-dimensional
plane.**
- **Not just a line!**



Different Notations for Least Squares

- If we have 'd' features, the **d-dimensional linear model** is:

$$\hat{y}_i = w_1 x_{i1} + w_2 x_{i2} + w_3 x_{i3} + \dots + w_d x_{id}$$

– In words, our model is that the **output is a weighted sum of the inputs**.

- We can re-write this in **summation notation**:

$$\hat{y}_i = \sum_{j=1}^d w_j x_{ij}$$

- We can also re-write this in **vector notation**:

$$\hat{y}_i = \underbrace{w^T x_i}_{\text{"inner product" between vectors}} \quad (\text{assuming 'w' and } x_i \text{ are column-vectors})$$

Notation Alert (again)

- In this course, all **vectors are assumed to be column-vectors**:

$$w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{bmatrix}$$

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$$

$$x_i = \begin{bmatrix} x_{i1} \\ x_{i2} \\ \vdots \\ x_{id} \end{bmatrix}$$

- So **$w^T x_i$ is a scalar**:
$$w^T x_i = \begin{bmatrix} w_1 & w_2 & \dots & w_d \end{bmatrix} \begin{bmatrix} x_{i1} \\ x_{i2} \\ \vdots \\ x_{id} \end{bmatrix} = w_1 x_{i1} + w_2 x_{i2} + \dots + w_d x_{id} = \sum_{j=1}^d w_j x_{ij}$$

- So **rows of 'X' are actually transpose of column-vector x_i** :

$$X = \begin{bmatrix} \text{---} x_1^T \text{---} \\ \text{---} x_2^T \text{---} \\ \vdots \\ \text{---} x_n^T \text{---} \end{bmatrix}$$

Least Squares in d-Dimensions

- The **linear least squares** model in d-dimensions minimizes:

$$f(w) = \frac{1}{2} \sum_{i=1}^n (\underbrace{w^T x_i}_{\substack{\text{prediction is} \\ \text{inner product} \\ \text{of 'w' and 'x_i'}}} - y_i)^2$$

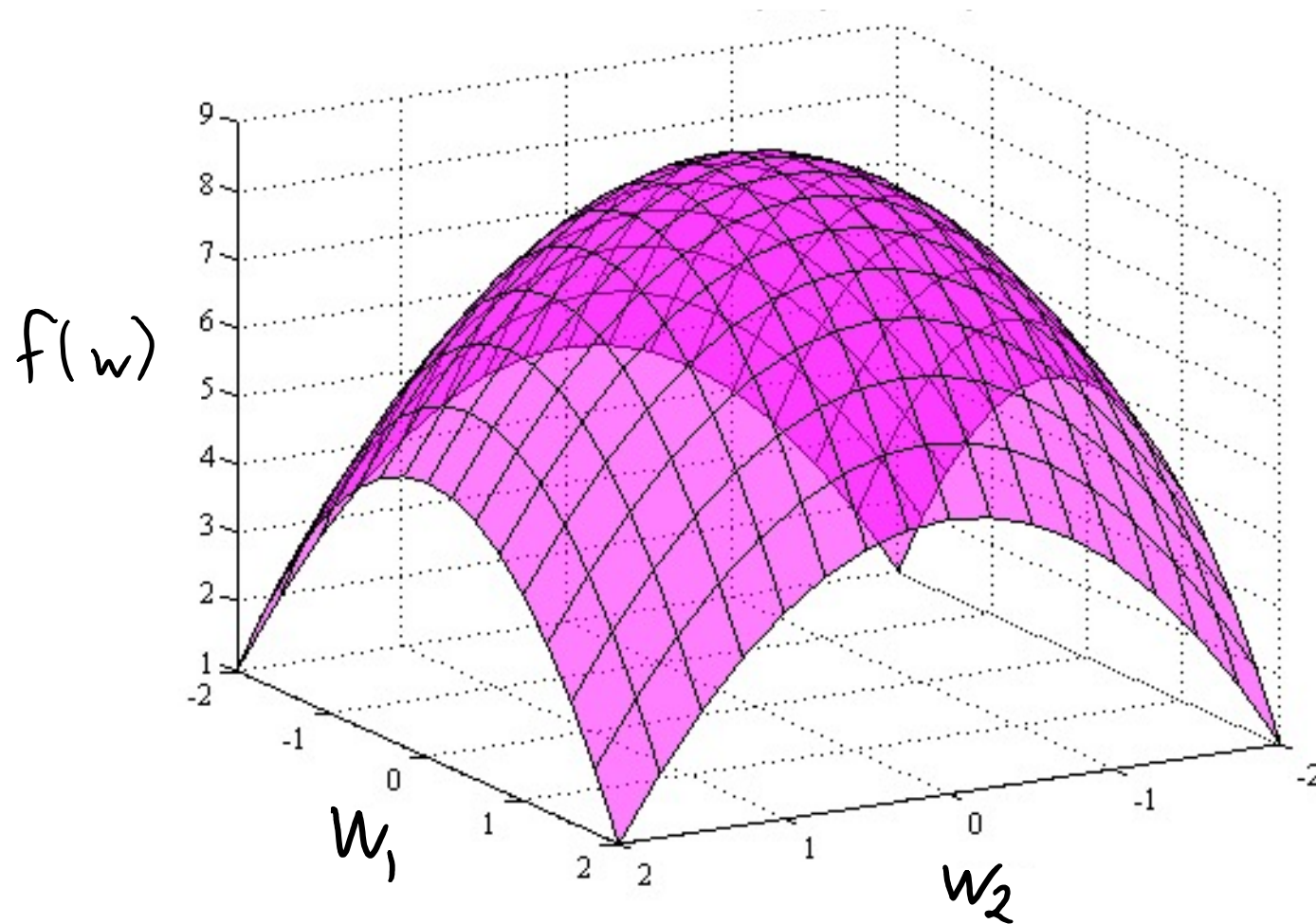
'w' is now a vector

"Error" is still the sum of squared differences between "true" y_i and our "prediction" $w^T x_i$

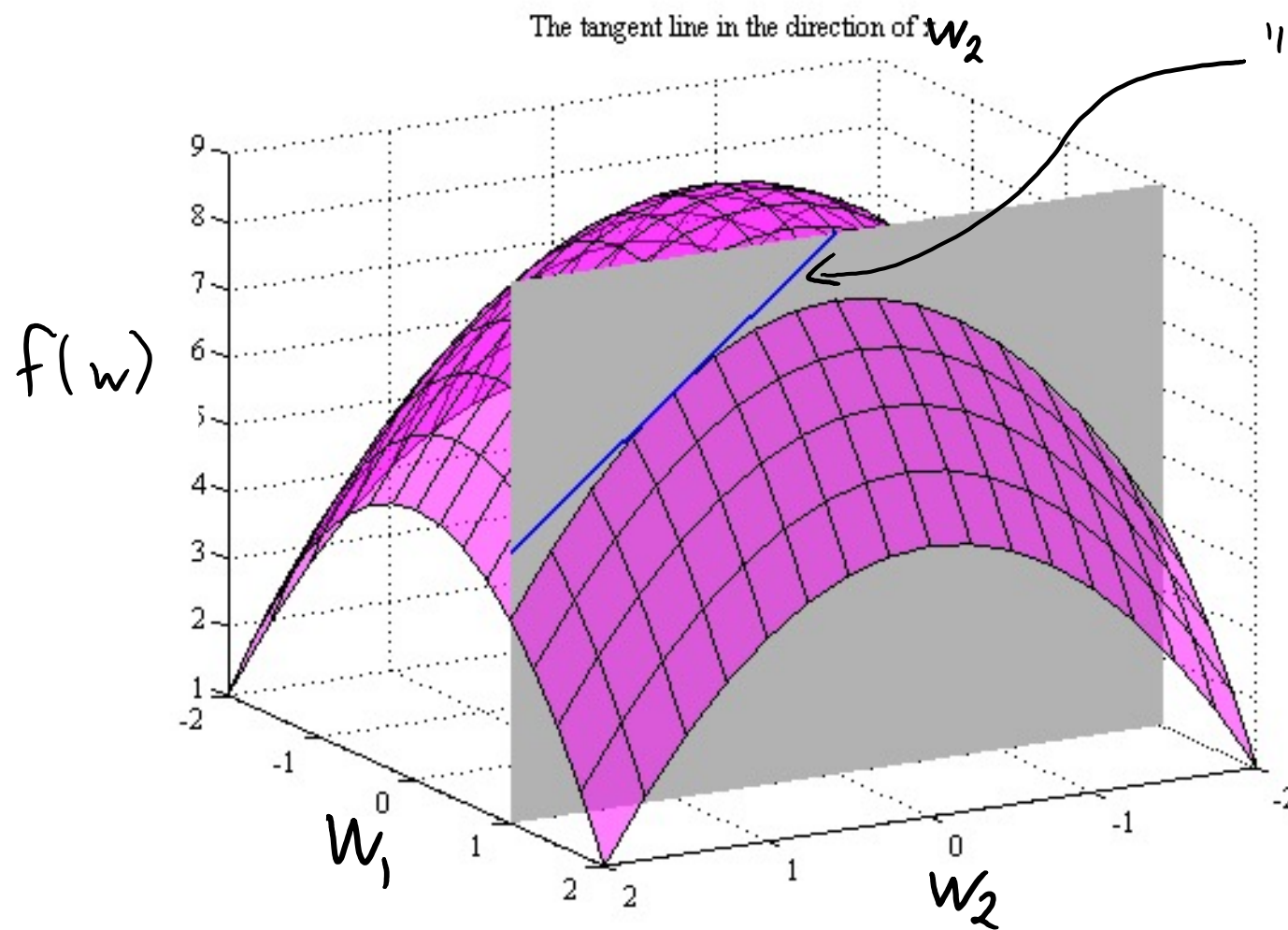
(linear combination of features)

- Dates back to 1801: Gauss used it to predict location of Ceres.
- How do we find the **best vector 'w'** in 'd' dimensions?
 - Can we set the "**partial derivative**" of each variable to 0?

Partial Derivatives



Partial Derivatives



"Partial" derivative of 'f' with respect to w_2 is the derivative with respect to w_2 when all other variables are held fixed.

Denoted by $\frac{\partial}{\partial w_2}$ for variable w_2

Least Squares Partial Derivatives (1 Example)

- The **linear least squares** model in d-dimensions for 1 example:

$$f(w_1, w_2, \dots, w_d) = \frac{1}{2} (\hat{y}_i - y_i)^2 = \frac{1}{2} \hat{y}_i^2 - \hat{y}_i y_i + \frac{1}{2} y_i^2$$
$$\hat{y}_i = w_1 x_{i1} + w_2 x_{i2} + \dots + w_d x_{id} = \frac{1}{2} \left(\sum_{j=1}^d w_j x_{ij} \right)^2 + \left(\sum_{j=1}^d w_j x_{ij} \right) y_i + \frac{1}{2} y_i^2$$

- Computing the **partial derivative** for variable '1':

$$\begin{aligned} \frac{\partial}{\partial w_1} f(w_1, w_2, \dots, w_d) &= \left(\sum_{j=1}^d w_j x_{ij} \right) x_{i1} - y_i x_{i1} + 0 \\ &= \left(\sum_{j=1}^d w_j x_{ij} - y_i \right) x_{i1} \\ &= (w^T x_i - y_i) x_{i1} \end{aligned}$$

Least Squares Partial Derivatives ('n' Examples)

- Linear least squares partial derivative for variable 1 on example 'i':

$$\frac{\partial}{\partial w_1} f(w_1, w_2, \dots, w_d) = (w^T x_i - y_i) x_{i1}$$

- For a generic variable 'j' we would have:

$$\frac{\partial}{\partial w_j} f(w_1, w_2, \dots, w_d) = (w^T x_i - y_i) x_{ij}$$

- And if 'f' is summed over all 'n' examples we would have:

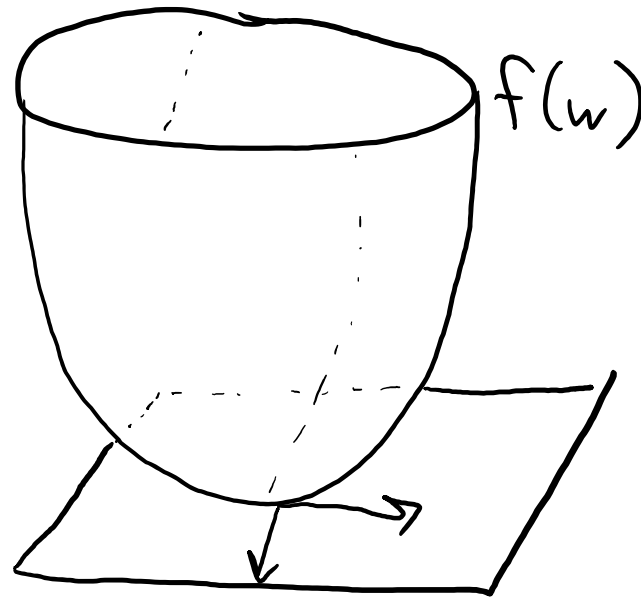
$$\frac{\partial}{\partial w_j} f(w_1, w_2, \dots, w_d) = \sum_{i=1}^n (w^T x_i - y_i) x_{ij}$$

- Unfortunately, the partial derivative for w_j depends on all $\{w_1, w_2, \dots, w_d\}$
 - I can't just "set equal to 0 and solve for w_j ".

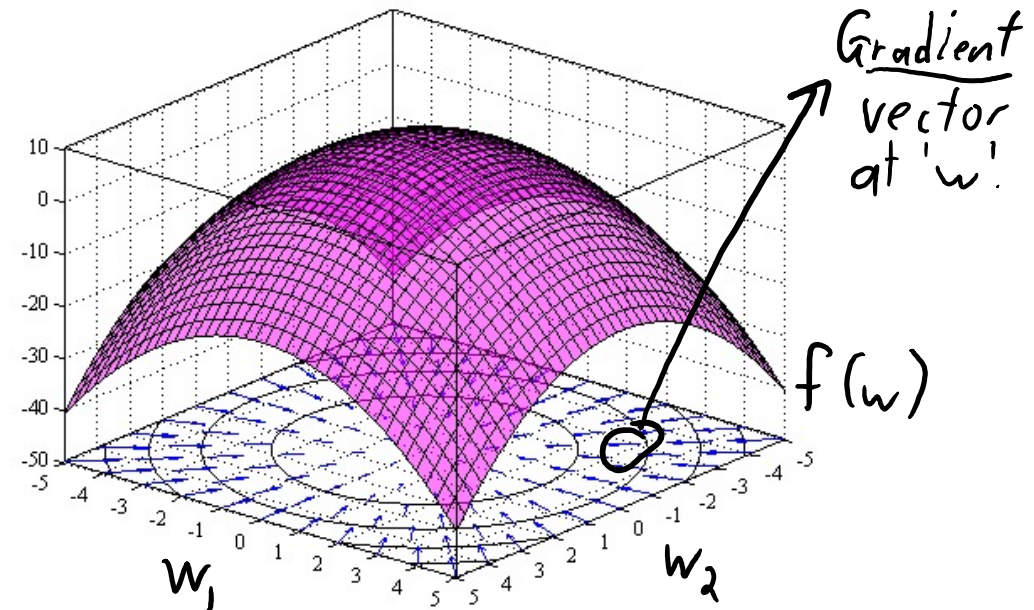
Gradient and Critical Points in d-Dimensions

- Generalizing “set the derivative to 0 and solve” in d-dimensions:
 - Find ‘w’ where the **gradient** vector **equals the zero vector**.
- **Gradient** is vector with partial derivative ‘j’ in position ‘j’:

$$\nabla f(w) = \begin{bmatrix} \frac{\partial f}{\partial w_1} \\ \frac{\partial f}{\partial w_2} \\ \vdots \\ \frac{\partial f}{\partial w_d} \end{bmatrix}$$



Tangent slope is 0 in every direction at minimizer.



Gradient and Critical Points in d-Dimensions

- Generalizing “set the derivative to 0 and solve” in d-dimensions:
 - Find ‘w’ where the **gradient** vector **equals the zero vector**.
- **Gradient** is vector with partial derivative ‘j’ in position ‘j’:

$$\nabla f(w) = \begin{bmatrix} \frac{\partial f}{\partial w_1} \\ \frac{\partial f}{\partial w_2} \\ \vdots \\ \frac{\partial f}{\partial w_d} \end{bmatrix}$$

For linear least squares:

$$\nabla f(w) = \begin{bmatrix} \sum_{i=1}^n (w^T x_i - y_i) x_{i1} \\ \sum_{i=1}^n (w^T x_i - y_i) x_{i2} \\ \vdots \\ \sum_{i=1}^n (w^T x_i - y_i) x_{id} \end{bmatrix}$$

Claims for linear least square:

1. Finding a ‘w’ where $\nabla f(w) = 0$ can be done by solving a system of linear equations.
2. All ‘w’ where $\nabla f(w) = 0$ are minimizers.

Summary

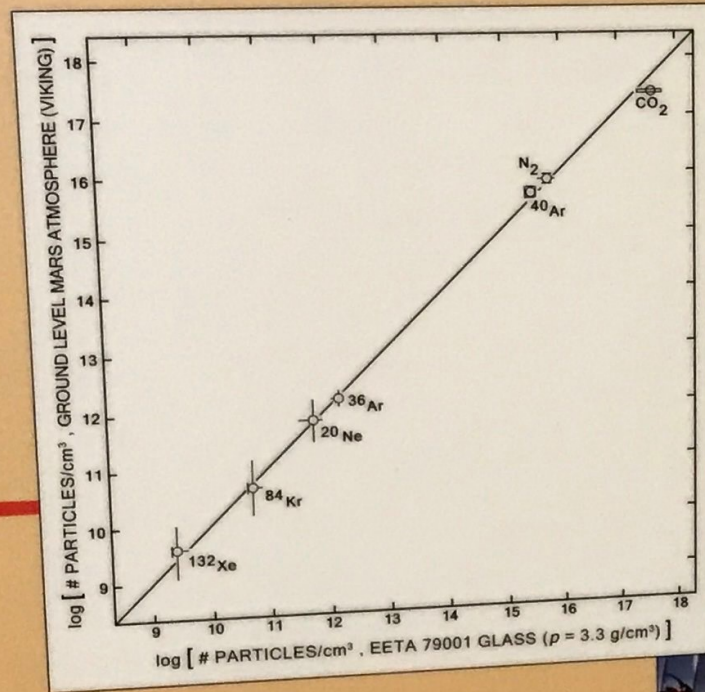
- **Regression** considers the case of a numerical y_i .
- **Least squares** is a classic method for fitting linear models.
 - With 1 feature, it has a simple closed-form solution.
 - Can be generalized to 'd' features.
- **Gradient** is vector containing partial derivatives of all variables.
- Next time:

minimizing $\frac{1}{2} \sum_{i=1}^n (w^T x_i - y_i)^2$ in terms of 'w' is:

```
w = np.linalg.solve(X.T @ X, X.T @ y)
```

bonus!

- In Smithsonian National Air and Space Museum (Washington, DC):



Scientists found in the meteorite trapped gas whose composition was nearly identical to the Martian atmosphere as measured by the Viking Landers. This graph compares the concentration of gases in the Martian atmosphere (vertical axis) with their concentration in the meteorite (horizontal axis). If they matched perfectly, the points would fall on the diagonal line. The close match strongly suggests that this meteorite came from Mars.

